Quantum Monte Carlo

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The need for Quantum Monte Carlo

Many-Body Quantum Mechanics:

Schrödinger equation $i\hbar \frac{\partial}{\partial t} |\Psi(t)\rangle = \hat{H} |\Psi(t)\rangle$ Time Evolution operator $\hat{U}(t) = e^{-\frac{it}{\hbar}\hat{H}}$ Thermal Expectation value $\langle \mathcal{O} \rangle = \frac{\text{Tr } e^{-\beta \hat{H}} \mathcal{O}}{\text{Tr } e^{-\beta \hat{H}}}$ T=0 Expectation Value $\langle \mathcal{O} \rangle = \langle \Psi | \mathcal{O} | \Psi \rangle$

Would like to solve the dynamic, thermodynamic, and groundstate properties of a system

Consider the Time Independent Schrödinger Equation

$$\hat{H}|\Psi_n\rangle = E_n|\Psi_n\rangle$$

matrix $M \times M$ M vector

Then for example the thermal expectation value:

$$\langle \mathcal{O} \rangle = \frac{\sum_{i=1}^{M} e^{-\beta E_i} \langle \Psi_i | \mathcal{O} | \Psi_i \rangle}{\sum_{i=1}^{M} e^{-\beta E_i}}$$

ie. we can solve all the model properties if we can solve the eigenvalue problem (i.e. diagonalize the Hamiltonian)

Many efficient eigenvalue libraries exist (LAPACK, ARPACK...)

Difficulty: Hilbert space is exponential

Consider a spin 1/2 system (e.g. electron spin)



For an N-spin system, the Hilbert space is 2^N

If each vector element is an integer (4 bytes), the memory needed to store it can be calculated:

N=9 2048 bytes N=40 $\sim 10^{12}$ bytes N=256 $\sim 10^{77}$ bytes Difficulty: Hilbert space is exponential

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Can we diagonalize "parts" of the Hamiltonian?

For example, assume: $\hat{H} = \hat{T} + \hat{V}$

$$e^{-\beta \hat{H}} \not\ge e^{-\beta \hat{T}} e^{-\beta \hat{V}}$$
 no

since
$$[\hat{T}, \hat{V}] \neq 0$$

to see this: compare Taylor expansions of

$$e^{\lambda(\hat{A}+\hat{B})}$$
 and $e^{\lambda\hat{A}}e^{\lambda\hat{B}}$

only agree up to order $O(\lambda^2)$

Numerical Methods for Quantum Systems

- Exact diagonalization $\langle \mathcal{O} \rangle = \frac{\sum_{i=1}^{M} e^{-\beta E_i} \langle \Psi_i | \mathcal{O} | \Psi_i \rangle}{\sum_{i=1}^{M} e^{-\beta E_i}}$ obtain full spectrum $N \approx 16 - 20$
- Lanczos diagonalization

iterative: groundstate only



 $N \approx 40$



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- Reduce the size of the Hilbert space through some clever decimation procedure
- Keep only the "important" information
- Perform an exact diagonalization using the remaining Hilbert space





• Early success: the Haldane Gap

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Numerical renormalization-group study of low-lying eigenstates of the antiferromagnetic S = 1 Heisenberg chain

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We present results of a numerical renormalization-group study of the isotropic S = 1 Heisenberg chain. The density-matrix renormalization-group techniques used allow us to calculate a variety of properties of the chain with unprecedented accuracy. The ground state energy per site of the infinite chain is found to be $e_0 \cong -1.401\,484\,038\,971(4)$

The excitation energy of the first excited state, a state with one magnon with momentum $q = \pi$, is the Haldane gap, which we find to be $\Delta \cong 0.41050(2)$.



• The DMRG works, because truncating the eigenvalues of the reduced density matrix is able to preserve the entanglement properties of typical 1D systems

 $S = -\mathrm{Tr}(\rho_A \ln \rho_A)$





• The DMRG doesn't work in D>1, because it doesn't capture typical entanglement properties...



 $S_A = aL + c\ln(L) + \cdots$



Avoids the storage problem by **importance sampling**

Goal: simulate quantum many-body models, particularly those with strong interactions, D>1

- lattice or continuum
- free of systematic errors or bias
- often on as large sizes as possible:

Can characterize phases (and phase transitions) $\xi
ightarrow \infty$

Condensed matter, materials, atomic systems, quantum information systems, lattice gauge theory, nuclear and particle physics

 $\hat{H} = J \sum_{\langle ij \rangle} \hat{\mathbf{S}}_i \cdot \hat{\mathbf{S}}_j$

A "zoo" of QMC methods, depending on which model you want to study

$$\hat{H} = -\frac{\hbar^2}{2m} \sum_i \hat{\nabla}_i^2 + \sum_i \hat{V}_{\text{ext}}(\vec{r}_i) + \sum_{i < j} \hat{V}_{\text{int}}(|\vec{r}_i - \vec{r}_j|)$$

Path Integral Monte Carlo

$$H = -J\sum\left(|\mathbf{H}\rangle\langle\mathbf{T}| + \mathrm{H.c.}\right) + V\sum\left(|\mathbf{H}\rangle\langle\mathbf{H}| + |\mathbf{T}\rangle\langle\mathbf{T}|\right)$$

Diffusion Monte Carlo

Ceperly

Continuous world-line, Stochastic Series Expansion

 $\hat{H} = J \sum_{\langle ij \rangle} \left(b_i^{\dagger} b_j^{} + b_i^{} b_j^{\dagger} \right)$

$$\hat{H} = -t \sum_{\langle ij \rangle, \sigma} \left(c_{i,\sigma}^{\dagger} c_{j,\sigma} + h.c. \right) + U \sum_{i=1}^{N} n_{i,\uparrow} n_{i,\downarrow}$$

Auxiliary field Monte Carlo

Prokof'ev, Sandvik

Assaad, Evertz

What unifies these methods as "Quantum" Monte Carlo?

- A *D*-dimensional quantum model has a D+1 dimensional representation on the computer
- The presence of some form of **sign problem**:

Not all quantum models are amenable to efficient simulation by QMC. Something very **fundamental** precludes certain (very interesting) models.



Quantum Monte Carlo consists of three ingredients

- A *D*+1 dimensional "representation" on the computer
- A procedure for updating configurations of the representation
- A way of devising measurements

The first thing you need is a choice of basis:

$$S^z = \pm \frac{1}{2} \quad \uparrow \quad \downarrow$$



$$= \frac{1}{\sqrt{2}} \left(|\uparrow \rangle - |\downarrow \uparrow \rangle \right)$$

D. M. Ceperly, RMP 67, 279 (1995)



Say you want to simulation N particles in the continuum:

$$\hat{H} = -\frac{\hbar^2}{2m} \sum_i \hat{\nabla}_i^2 + \sum_i \hat{V}_{\text{ext}}(\vec{r}_i) + \sum_{i < j} \hat{V}_{\text{int}}(|\vec{r}_i - \vec{r}_j|)$$
$$\hat{H} = \hat{T} + \hat{V}$$



Naturally choose a position basis

$$R\rangle = |\vec{r}_1, \dots \vec{r}_N\rangle$$

$$\int \mathcal{D}R \; |R\rangle \langle R| = 1$$

The partition function is:

$$\begin{aligned} \mathcal{Z} &= \operatorname{Tr} e^{-\beta \hat{H}} \\ &= \int dr_1 \cdots \int dr_N \langle r_1, \dots r_N | e^{-\beta \hat{H}} | r_1, \dots, r_N \rangle \\ &= \int \mathcal{D}R \langle R | e^{-\beta \hat{H}} | R \rangle \end{aligned}$$

Note
$$[\hat{T}, \hat{V}] \neq 0$$

But, the Hamiltonian commutes with itself

$$e^{-(\beta/2+\beta/2)\hat{H}} = e^{-\beta/2\hat{H}}e^{-\beta/2\hat{H}}$$

$$\mathcal{Z} = \int \mathcal{D}R \, \langle R | \mathrm{e}^{-\beta \hat{H}} | R \rangle$$
$$\mathcal{Z} = \int \mathcal{D}R \, \langle R | \mathrm{e}^{-\frac{\beta}{M} \hat{H}} \mathrm{e}^{-\frac{\beta}{M} \hat{H}} \mathrm{e}^{-\frac{\beta}{M} \hat{H}} \mathrm{e}^{-\frac{\beta}{M} \hat{H}} \dots \mathrm{e}^{-\frac{\beta}{M} \hat{H}} | R \rangle$$

insert *M*-1 resolutions of the identity

$$\mathcal{Z} = \int \mathcal{D}R_0 \mathcal{D}R_1 \cdots \mathcal{D}R_{M-1} \langle R_0 | \mathrm{e}^{-\frac{\beta}{M}\hat{H}} | R_1 \rangle \langle R_1 | \mathrm{e}^{-\frac{\beta}{M}\hat{H}} | R_2 \rangle \langle R_2 | \mathrm{e}^{-\frac{\beta}{M}\hat{H}} | R_3 \rangle \cdots$$
$$\cdots \langle R_{M-1} | \mathrm{e}^{-\frac{\beta}{M}\hat{H}} | R_0 \rangle$$

we usually define
$$au = \frac{\beta}{M}$$

notice that

$$\langle R_{\ell-1} | \mathrm{e}^{-\tau \hat{H}} | R_{\ell} \rangle = \langle R_{\ell-1} | \hat{U}(-i\hbar\tau) | R_{\ell} \rangle$$

We can imagine that each Hamiltonian operator evolves the state of the system by a single imaginary time step, and after M such steps, we return to the initial state!



"Discrete Path Integral" picture of Feynmann

• A *D*-dimensional quantum model has a D+1 dimensional representation on the computer

Consider a 1D system, consisting of N = 2 particles with M = 10:

$$\mathcal{Z} = \int \mathcal{D}R_0 \cdots \int \mathcal{D}R_9 \langle R_0 | \mathrm{e}^{-\tau \hat{H}} | R_1 \rangle \cdots \langle R_9 | \mathrm{e}^{-\tau \hat{H}} | R_0 \rangle$$



Examine one imaginary time "transition amplitude":

$$\langle R_{\ell-1} | \mathrm{e}^{-\tau(\hat{T}+\hat{V})} | R_{\ell} \rangle$$

One needs a way to solve this matrix element. Use the "primitive approximation"

$$e^{-\tau(\hat{T}+\hat{V})} = e^{-\tau\hat{T}}e^{-\tau\hat{V}} + O(\tau^2)$$

This is the "Trotter error" -

It gets smaller for increasing M:



In practice, higher order terms included: $O(au^4)$

ie. We can approximate the high-temperature transition amplitudes to high order in τ (exact in the limit $M \rightarrow \infty$):



Quantum Monte Carlo:

- A *D*+1 dimensional "representation" on the computer
- A procedure for updating configurations of the representation



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Path Integral Monte Carlo: "Worm Updates"



The University of Vermont

http://www.delmaestro.org/adrian

Stochastic Series Expansion QMC

A simple to implement, powerful QMC method for lattice models

 $\hat{H} = J \sum_{\langle ij \rangle} \hat{\mathbf{S}}_i \cdot \hat{\mathbf{S}}_j \qquad \hat{H} = J \sum_{\langle ij \rangle} \left(b_i^{\dagger} b_j^{} + b_i^{} b_j^{\dagger} \right)$

- Scales linearly in system size (and inverse temperature)
- Sign problem prevents simulation of fermions, frustrated spins
- Finite and Zero-temperature representations available

$$\langle \mathcal{O} \rangle = \frac{1}{Z} \operatorname{Tr} \{ \mathcal{O} e^{-\beta H} \} \qquad \langle \mathcal{O} \rangle = \frac{1}{Z} \langle \Psi | \mathcal{O} | \Psi \rangle$$





SSE Finite-T representation

$$\langle \mathcal{O} \rangle = \frac{1}{Z} \operatorname{Tr} \{ \mathcal{O} e^{-\beta H} \}$$

$$\langle \mathcal{O} \rangle = \frac{\sum_{x} \mathcal{O}_{x} W(x)}{\sum_{x} W(x)}$$

partition function
$$Z = \sum_{x} W(x) = \text{Tr}\{e^{-\beta H}\}$$

Taylor expand the exponential:

$$Z = \operatorname{Tr}\{\mathrm{e}^{-\beta H}\} = \sum_{\alpha_0} \left\langle \alpha_0 \left| \sum_{n=0}^{\infty} \frac{\beta^n}{n!} (-H)^n \right| \alpha_0 \right\rangle$$

Insert *n*-1 resolutions of the identity

$$Z = \sum_{\{\alpha_i\}} \sum_{n=0}^{\infty} \frac{\beta^n}{n!} \langle \alpha_0 | -H | \alpha_1 \rangle \langle \alpha_1 | -H | \alpha_2 \rangle \cdots \langle \alpha_{n-1} | -H | \alpha_n \rangle$$

 $\alpha_0 = \alpha_n$ to keep the trace nonzero

i.e. periodic in "imaginary time" (the propagation direction)

The weight W(x) is derived from this;

- proportional to the product of *n* matrix elements
- each $\langle \alpha_i | -H | \alpha_{i+1} \rangle$ is a real number

• must be positive to be interpreted as a probability for use in a Metropolis condition: otherwise get the "sign problem" The Hamiltonian is broken into elementary lattice operators



$$S_n = [t_1, a_1], [t_2, a_2], \dots, [t_n, a_n]$$

We sample (using Monte Carlo) the operator sequence, basis state, and expansion power *n*

A final (practical) step: truncate the length of the operator list



Statistically, the number of different way of picking the placement of the null operators in the expansion list is given by the binomial coefficient $\binom{M}{n} = \frac{M!}{(M-n)!n!}$

$$Z = \sum_{\alpha} \sum_{S_M} \frac{(\beta)^n (M-n)!}{M!} \prod_{i=1}^M \left\langle \alpha_{i-1} \left| H_{t_i, a_i} \right| \alpha_i \right\rangle$$

<u>SSE Zero-T representation</u> (projector)

$$\langle \mathcal{O} \rangle = \frac{1}{Z} \langle \Psi | \mathcal{O} | \Psi \rangle \qquad Z = \langle \Psi | \Psi \rangle$$
$$\langle \mathcal{O} \rangle = \frac{\sum_{x} \mathcal{O}_{x} W(x)}{\sum_{x} W(x)}$$

The ground state wavefunction is estimated by a procedure where a large power of the Hamiltonian is applied to a "trial" state $|\alpha\rangle$

First, write in terms of energy eigenstates: $|lpha
angle = \sum_n c_n |n
angle$

$$(-H)^{m} |\alpha\rangle = c_{0} |E_{0}|^{m} \left[|0\rangle + \frac{c_{1}}{c_{0}} \left(\frac{E_{1}}{E_{0}} \right)^{m} |1\rangle \cdots \right],$$

$$\rightarrow c_{0} |E_{0}|^{m} |0\rangle \text{ as } m \rightarrow \infty$$

$$Z = \langle 0 | 0 \rangle$$
 is then $Z = \langle \alpha | (-H)^m (-H)^m | \alpha \rangle$

using a Hamiltonian breakup: $H = -\sum_{t} \sum_{a} H_{t,a}$

insert a resolution of the identity between each operator

$$Z = \sum_{\{\alpha\}} \sum_{S_m} \prod_{j=1}^{2m} \left\langle \alpha_{\ell} \left| H_{t_j, a_j} \right| \alpha_r \right\rangle$$

essentially identical to the finite-T representation, except:

- a fixed value of m is always used
- the simulation cell is not periodic: $|\alpha_{\ell}\rangle \neq |\alpha_{r}\rangle$

SSE QMC: Representations

- Finite-T and zero-T representations available
- Both result in very similar practical implementations
- Both can have very similar updating schemes



To understand in more detail, we should examine a specific example

SSE QMC: Spin-1/2 Heisenberg Model

$$H = J \sum_{\langle ij \rangle} \mathbf{S}_i \cdot \mathbf{S}_j$$



Let's examine the finite-T representation:

$$Z = \sum_{\alpha} \sum_{S_M} \frac{(\beta)^n (M-n)!}{M!} \prod_{i=1}^M \left\langle \alpha_{i-1} \left| H_{t_i, a_i} \right| \alpha_i \right\rangle$$

First: choose a basis $|\alpha\rangle$ $S^{z}=\pm \frac{1}{2}$ \uparrow \downarrow \bigcirc \bigcirc

Next: specify a specific lattice decomposition: $H = -\sum_{i} \sum H_{t,a}$

Choose a "bond" decomposition





- A constant term 1/4 is added to the diagonal operator
- \bullet Spin operators are rotated by $\pi/2$ around the z-axis on one of the sublattices

All bond operators are positive

 $S_n = [0,0], [2,0], [0,0], [2,2], [0,0], [1,4], [0,0], [2,0], [0,0], [1,3], [0,0], [2,2], [0,0]$

resembles a world line picture:



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The weight W(x) of a sampled configuration x is proportional to the product of the positive matrix elements.

$$\langle \bullet \circ | H_{1,a} | \bullet \circ \rangle = \langle \circ \bullet | H_{1,a} | \circ \bullet \rangle = \frac{1}{2}$$
$$\langle \bullet \circ | H_{2,a} | \circ \bullet \rangle = \langle \circ \bullet | H_{2,a} | \bullet \circ \rangle = \frac{1}{2}$$

We now have a **representation**. From this we design **updates**:

• Local updates can be used to sample diagonal operators

$$H_{1,a} \leftrightarrow H_{0,0}$$

Non-local updates needed to sample off-diagonal operators

$$H_{2,a} \leftrightarrow H_{1,a}$$

• Cycle through the operator list

- If a null operator is encountered, attempt to put a diagonal operator on a random bond $H_{0,0} \rightarrow H_{1,a}$
- If a diagonal operator is encountered, attempt to remove it (resulting in a null operator) $H_{1,a} \rightarrow H_{0,0}$

Like in classical Monte Carlo, we calculate the ratio of weights:

$$\frac{W(x')}{W(x)}$$

The transition probability is then obtained from detailed balance:

$$W(x)P(x \to x') = W(x')P(x' \to x),$$

$$Z = \sum_{\alpha} \sum_{S_M} \frac{(\beta)^n (M-n)!}{M!} \prod_{i=1}^M \left\langle \alpha_{i-1} \left| H_{t_i, a_i} \right| \alpha_i \right\rangle$$

Transition probabilities for a Metropolis algorithm

$$P(n \to n+1) = \min\left(\frac{1}{2}\frac{N_b\beta}{(M-n)}, 1\right)$$

• a lattice bond must be chosen at random for the insertion

• factor of 1/2 is the matrix element

$$P(n \to n-1) = \min\left(\frac{2(M-n+1)}{N_b\beta}, 1\right)$$

- Sample the power of the expansion effectively
- Easy to implement, local updates
- Do not result in an ergodic simulation: off-diagonal operators are not sampled



we require a method to change the type of more than one operator at once, if we are to preserve the periodic boundaries

The fact that all non-trivial matrix elements are 1/2 means that operator types can be changed without a change in weight



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Other SSE updates:

• Spin-flips: required at high temperature



- Other more sophisticated operator loops possible
- Can be used in conjunction with Parallel Tempering, etc.

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SSE T=0 representation

$$H = J \sum_{\langle ij \rangle} \mathbf{S}_i \cdot \mathbf{S}_j$$

Remarkably, a very different representation can have essentially the same updating procedure



 $Z = \langle \alpha | (-H)^m (-H)^m | \alpha \rangle$

another example: Transverse Field Ising Model

$$H = -J \sum_{\langle i,j \rangle} \sigma_i^z \sigma_j^z - h \sum_i \sigma_i^x$$

A convenient Hamiltonian decomposition:

$$H = -\sum_{t} \sum_{a} H_{t,a}$$

$$H_{0,0} = I,$$

 $H_{-1,a} = h(\sigma_a^+ + \sigma_b^-),$
 $H_{0,a} = h,$
 $H_{1,a} = J(\sigma_i^z \sigma_j^z + 1).$

The index *a* can label a bond, or a single lattice site. Note:

$$\langle \bullet | H_{-1,a} | \circ \rangle = \langle \circ | H_{-1,a} | \bullet \rangle = h,$$

$$\langle \bullet | H_{0,a} | \bullet \rangle = \langle \circ | H_{0,a} | \circ \rangle = h.$$

$$\langle \bullet | H_{1,a} | \bullet \bullet \rangle = \langle \circ \circ | H_{1,a} | \circ \circ \rangle = 2J.$$

another example: Transverse Field Ising Model



another example: Transverse Field Ising Model



The Sign Problem in SSE

- Any constant term can be added to diagonal operators
- Spin operators are rotated by $\pi/2$ around the z-axis on one of the sublattices \ldots

$$Z = \sum_{\{\alpha_i\}} \sum_{n=0}^{\infty} \frac{\beta^n}{n!} \langle \alpha_0 | -H | \alpha_1 \rangle \langle \alpha_1 | -H | \alpha_2 \rangle \cdots \langle \alpha_{n-1} | -H | \alpha_n \rangle$$

Alternatively, we can keep the matrix element unchanged, if we are confident that off-diagonal operators always occur in even numbers

$$H = -\sum_{t} \sum_{a} H_{t,a} \qquad \qquad H_{2,a} = -\frac{1}{2} (S_i^+ S_j^- + S_i^- S_j^+)$$

The Sign Problem in SSE

In the finite-T representation, periodic boundary condition in imaginary time enforce this:



The Sign Problem in SSE

In the finite-T representation, periodic boundary condition in imaginary time enforce this:



Measurements in the SSE:

In general – expectation values of **operators** either:

- Diagonal in the basis $\langle S_i^z S_j^z \rangle = S(\mathbf{q})$
- Associated with the Hamiltonian

$$\langle B_i B_j \rangle \qquad B_i = S_i^+ S_j^- + S_i^- S_j^+$$

example:
$$Z = \sum_{\alpha_0} \left\langle \alpha_0 \left| \sum_{n=0}^{\infty} \frac{\beta^n}{n!} (-H)^n \right| \alpha_0 \right\rangle \qquad E = -\frac{\partial \ln Z}{\partial \beta}$$

$$E = -\frac{1}{Z} \sum_{\alpha_0} \left\langle \alpha_0 \left| \sum_{n=0}^{\infty} \frac{n\beta^{(n-1)}}{n!} (-H)^n \right| \alpha_0 \right\rangle \qquad E = -\frac{\langle n \rangle}{\beta}$$

Quantum Monte Carlo

 A large class of Metropolis based Monte Carlo methods in D+1 dimension

- Extremely powerful, work well in higher D
- Inhibited by the "sign problem" for frustrated spins and fermions
- Algorithms are not static: new models, measurements, and tricks are discovered frequently
- At least one Nobel Prize lurking around...