

- Infrarealism -

- I Glissando -

C

! Energetic:

Clarinetto

go to D (4 steps)

Clar

2
4

♩ = 75 (MM) poco accelerando al (♩ = 90)

gliss legato sempre

gliss continuo al (mf)

legato sempre

immobility - no sound

(Vox) Sprechstimme:

eloquently!

! Firmly:

Pianist:

C go to B (4 steps)

Wind
instr

1.
Vox

♩ = 60 poco accelerando al (♩ = 90)

(♩) (♩~♩) (leg)

gliss legato

immobility no sound

Sprechstimme: gliss legato sempre

cresc al fff

leg

Grandeloquent!

Voice:

C go to G (12 steps)

! Martial:

(Sprech-
stimme)

♩ = 90 poco rallentando al (♩ = 75)

(legato) (♩) (♩) (♩~♩) (b)

gliss gliss gliss

dimin al

immobility (no sound)

insensitive!

Clarinetto:

C go to F (12 steps)

! Decided:

Clar

Vox

♩ = 60 poco accelerando al (♩ = 75)

legato (♩) (♩) (♩) (♩)

gliss gliss gliss gliss (♩)

immobility (no sound)

Sprechstimme: cresc al (P)

superhuman!

~ Infrarealism ~

- I Glissando -

2. Voice:

G E

E go to G (8 steps)

! Boonish:

$\downarrow = 60$ *sempre guttural* *accelerando* *al* $\downarrow = 90$

immobility *legato* *sempre* *glissando* *leg:*

mesop. a p. *al* *PPP*

vibrato al (a l'ond) *al* *vibrato & tremollo* *al* *tremollo al:*

! impertinent

6. Voice:

E \nearrow C

go to C (8 steps)

! Ridiculous:

(Nasal) $\downarrow = 60$ *legato* *gliss* *gliss* *glissando* *al* $\downarrow = 90$

immobility *ond. al:* *tremollo al:* *vibrato al:* *tremollo* *vibrato al:*

no sound *meso al:* *(mp)*

foul-mouthed!

8. Clarinetto:

E \nearrow C

go to C (8 steps)

! Funny:

$\downarrow = 90$ *legato* *gliss* *gliss* *gliss* *gliss* *al* $\downarrow = 60$

Clar *mf* *dimin. al* *full & vibrato al:* *ond. al:* *vibrato* *immobility* *(no sound)*

Vox *(singing):* *ond. al:* *molto vibrato al:* *ond. al:* *vibrato*

Silly!

7. Pianist:

E: stop! (immobility) **||** *atacca: II*

~V(-"Ceasuri virgini.")~

$\downarrow = 60$

Cea-suri vir-gini.

Tam-tam (sempre tremollo al fine-point G-)

ad lib ~ immobility ~

Voice (A) loco f pesante

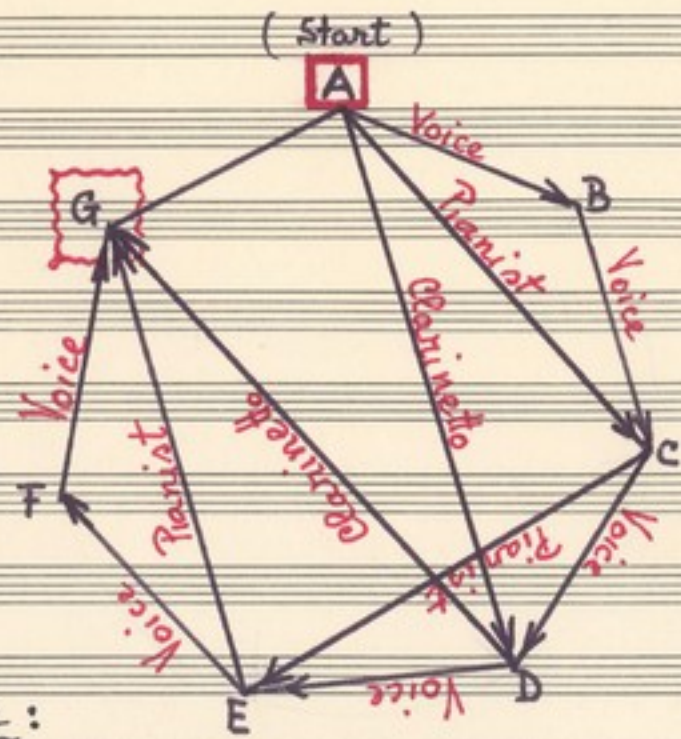
Clarinetto (A) loco f pesante

piano (H) loco f pesante

ped.

go to A (slowly) ~ immobility ~

! take raganella, wind instr., string instr. attacca:



Nota bene: until the end
 no real sound (except the
 percussion instruments) will
 be sung or played. Every
 notated sound and "sono-
 rous" activity will be imagi-
 nated and silently sugge-
 rated.

Imaginary music:

~ V ~

4 steps **E** | 4 steps **F**

voice: In-ter-pla-ne-ta-na-lui b*ai*-iat | gliss im-p*a*-iat! | im-mo-bi-li-ty (no sound) | ur-m*a*-ni- & in- | toar-ce (col speech.)

guttural & nasal | gr. | gr. | gr. | gr. |

immobility (no sound) | ~ imaginary music ~ | take wind instr. | gliss continuo

guitarist: sotto voce (falset) In-ter-pla-ne-ta-na-lui | (ad lib) | (pizz) arco | glissando | (gesture) |

string instr. |

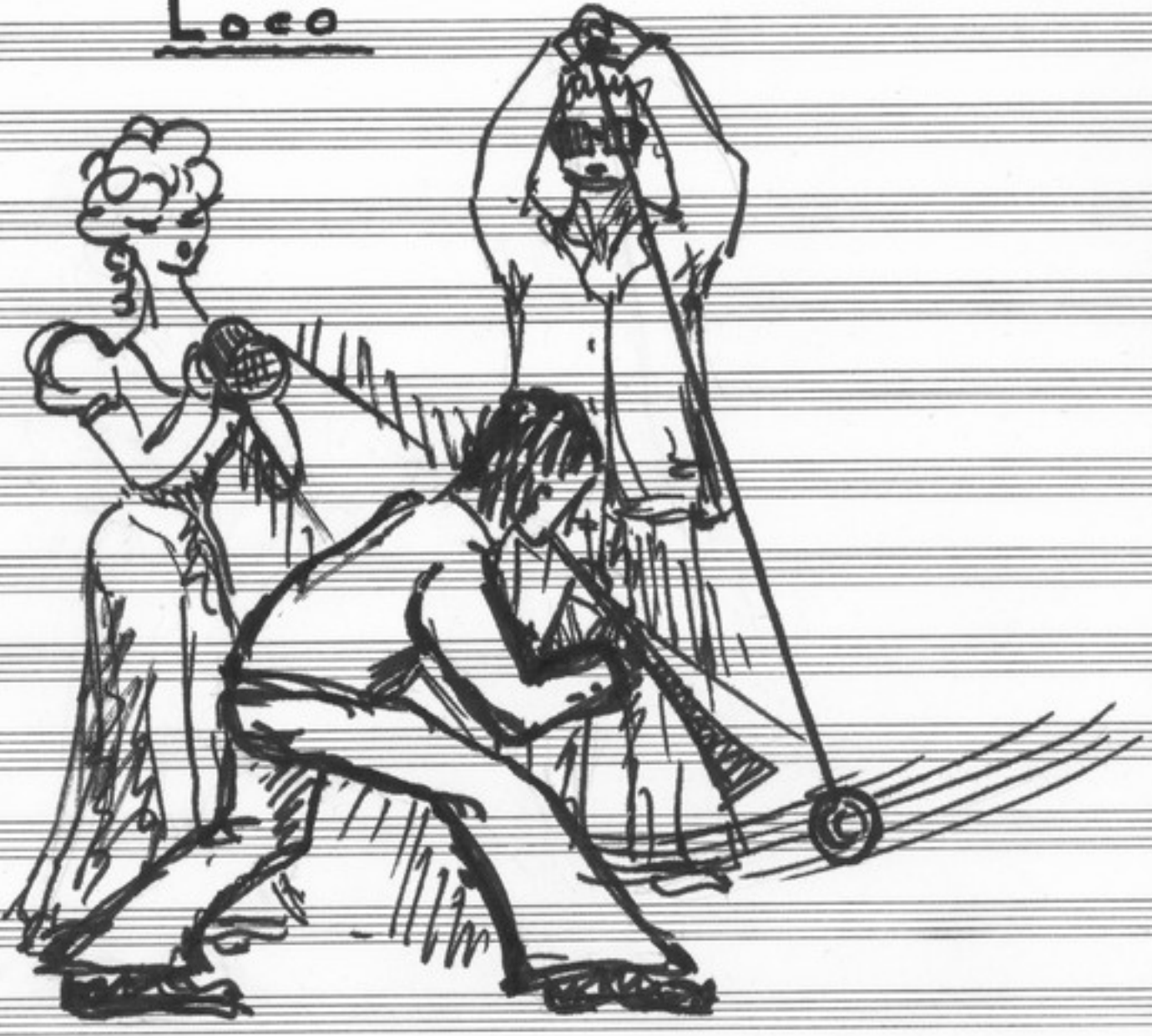
Clarinet: In- | (d) | harm. chord frullato | vibrato | vibrato |

Speech: a- | Vox singing: | (voice singing) |

G

Loco

Hieratic!



~ no sound ~ gesture ~ imaginary music ~

(40)

Stop!
~ immobility ~