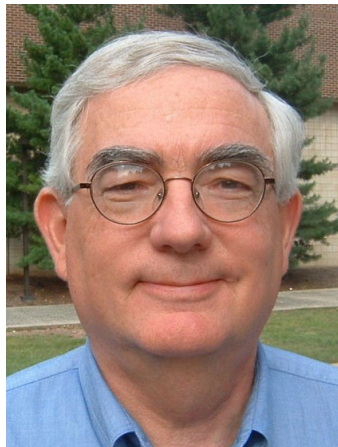


Algorithms in Percolation

Problem: how to identify and
measure cluster size
distribution

Single-Cluster growth

“Leath-Alexandrowicz method”



Paul Leath
Rutgers University

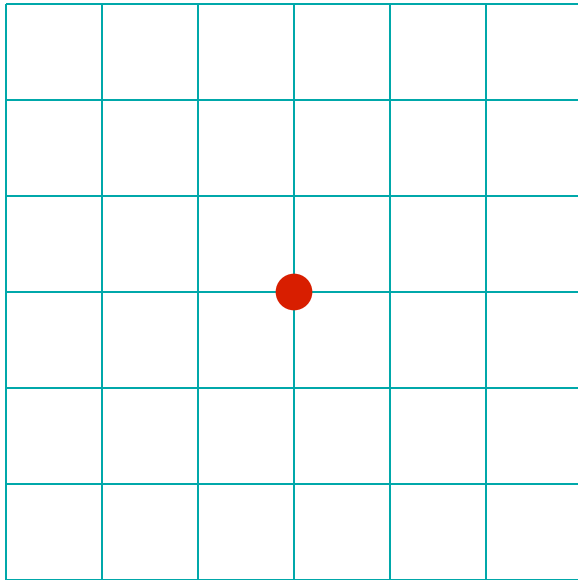
P. L. Leath, Phys. Rev. B **14**, 5046 (1976)

Z. Alexandrowicz, Phys. Lett. A 80, 284 (1980).

Leath-Alexandrowicz Algorithm

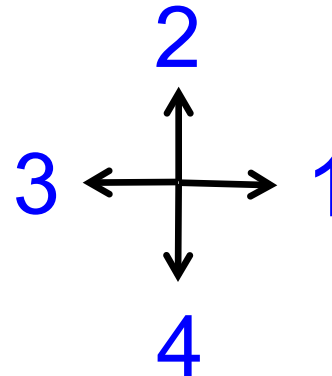
- “Grow” clusters by adding sites one at a time from an initial seed
- Two methods:
 - “Breadth first” or “First-In-First-Out” (FIFO)
 - Requires making a list or queue
 - “Depth first” or “Last-In-Last-Out” (LIFO)
 - Can be done using stack and recursion

FIFO site percolation

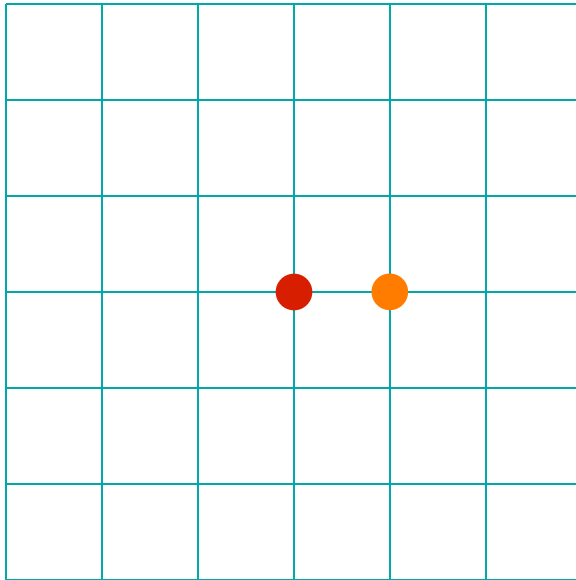


Start with a seed site that is “wet”

Check neighbors in this order:



FIFO site percolation



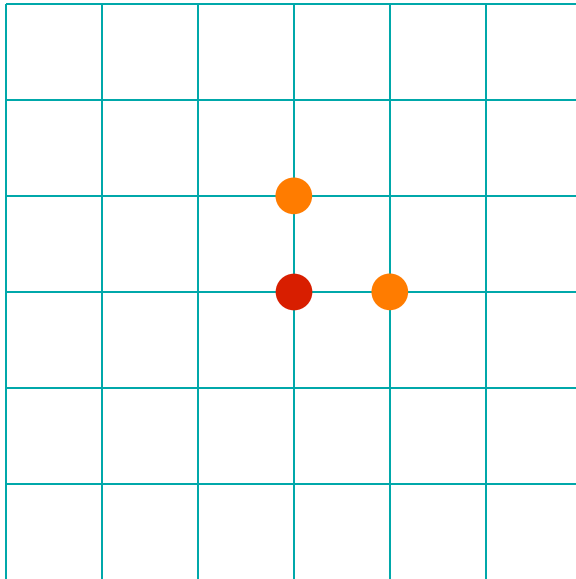
Occupy a site with probability p

Orange = first shell

Unchecked sites queue:



FIFO site percolation



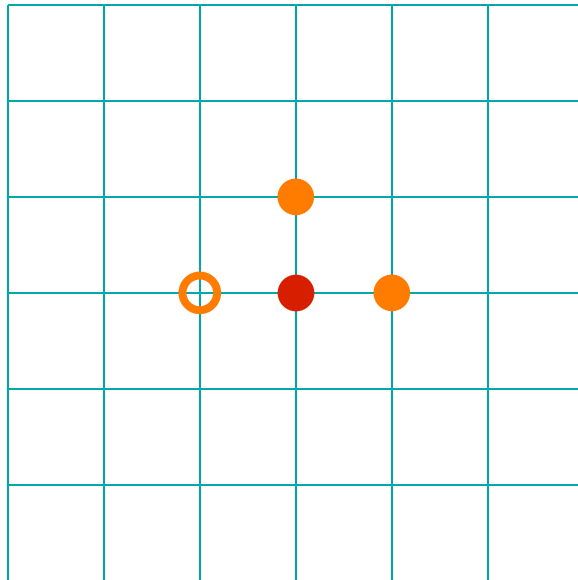
Occupy a site with probability p

Orange = first shell

Unchecked sites queue:



FIFO site percolation



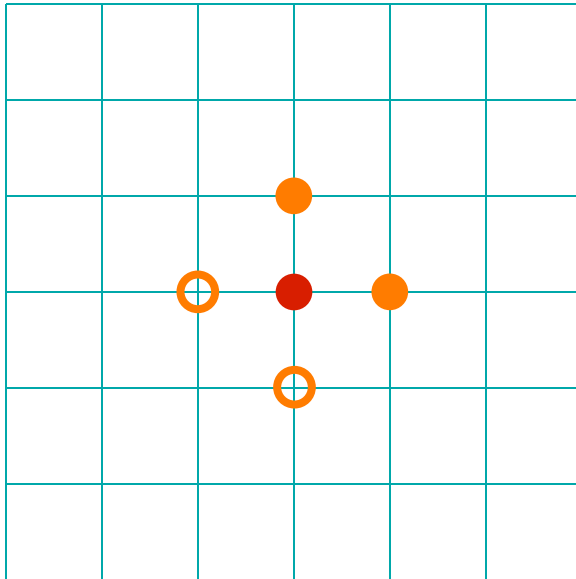
Make site “vacant”
with probability $1-p$

Orange = first shell

Unchecked sites queue:



FIFO site percolation



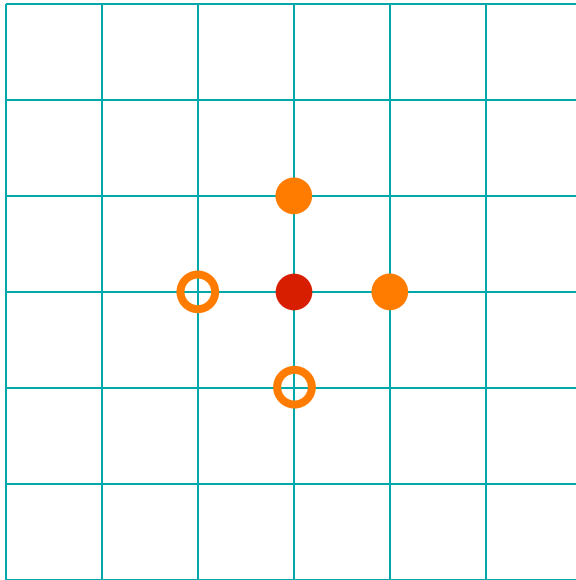
Make site “vacant”
with probability $1-p$

Orange = first shell

Unchecked sites queue:



FIFO site percolation



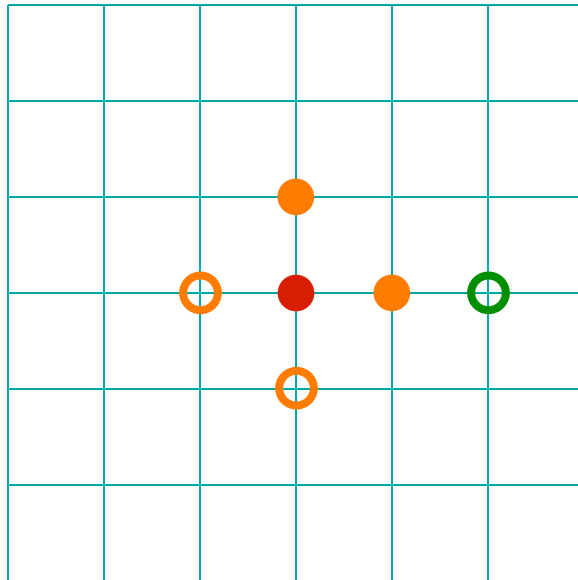
Make site “vacant”
with probability $1-p$

Orange = first shell

Unchecked sites queue:



FIFO site percolation

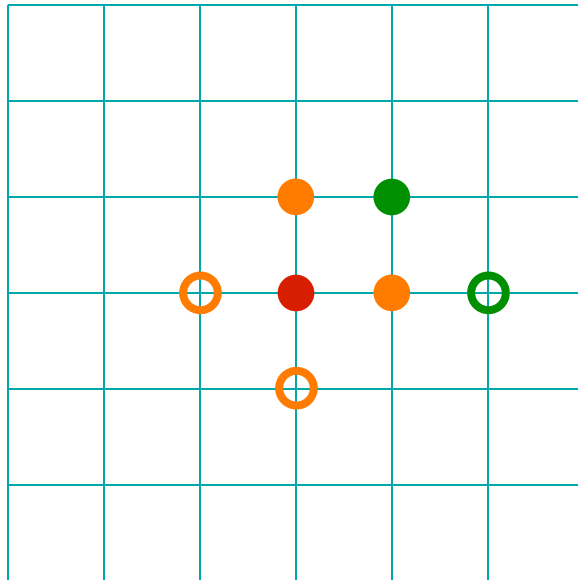


Green = second
shell

Unchecked sites queue:



FIFO site percolation

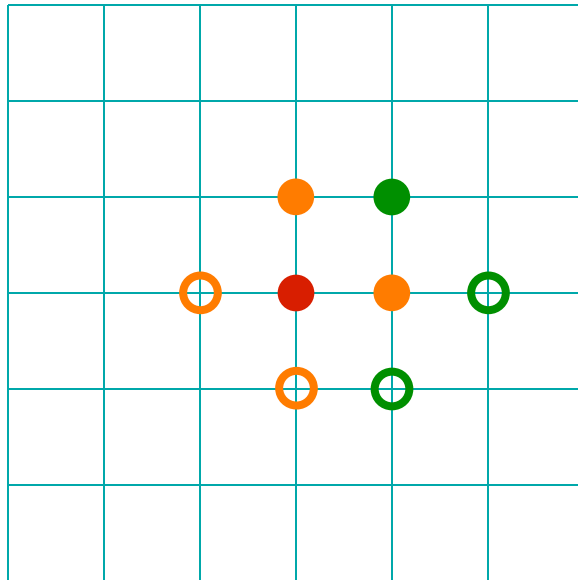


Green = second
shell

Unchecked sites queue:



FIFO site percolation

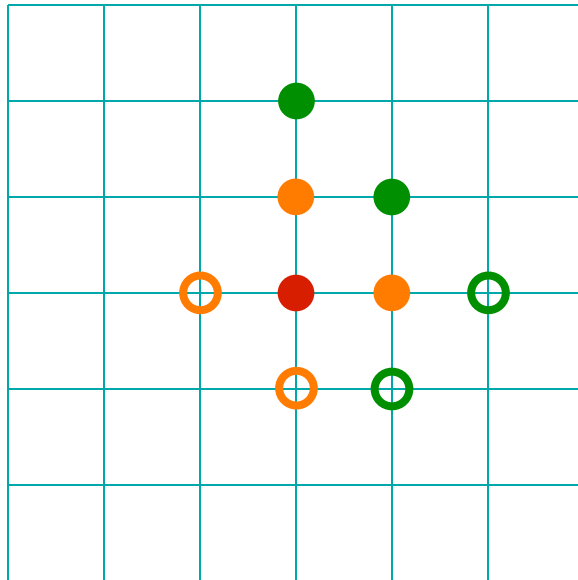


Green = second
shell

Unchecked sites queue:



FIFO site percolation

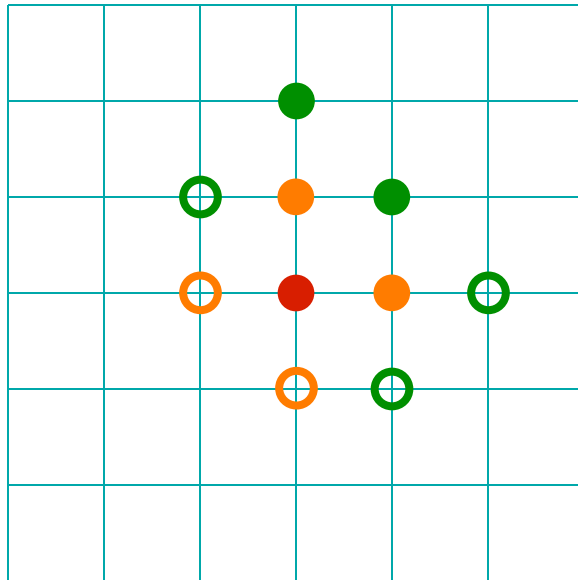


Green = second
shell

Unchecked sites queue:



FIFO site percolation

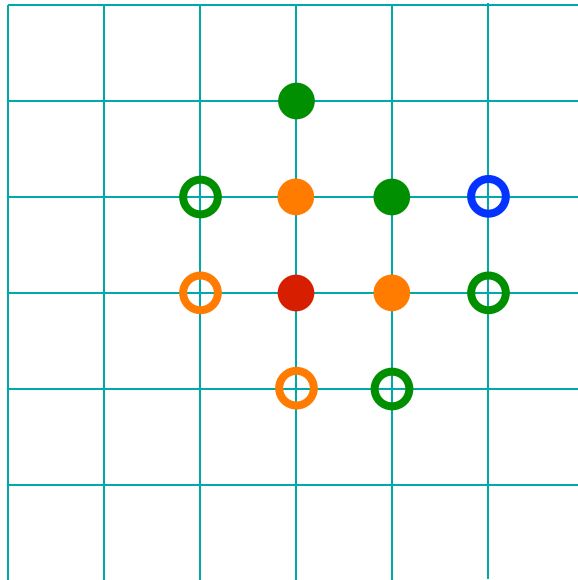


Green = second
shell

Unchecked sites queue:



FIFO site percolation

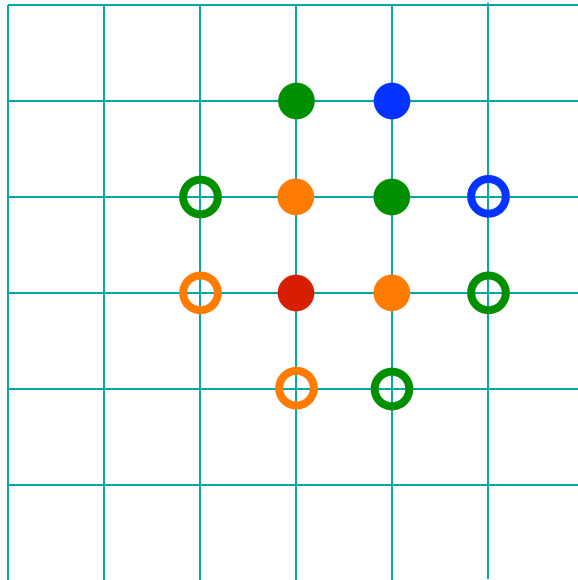


Blue = third shell

Unchecked sites queue:



FIFO site percolation

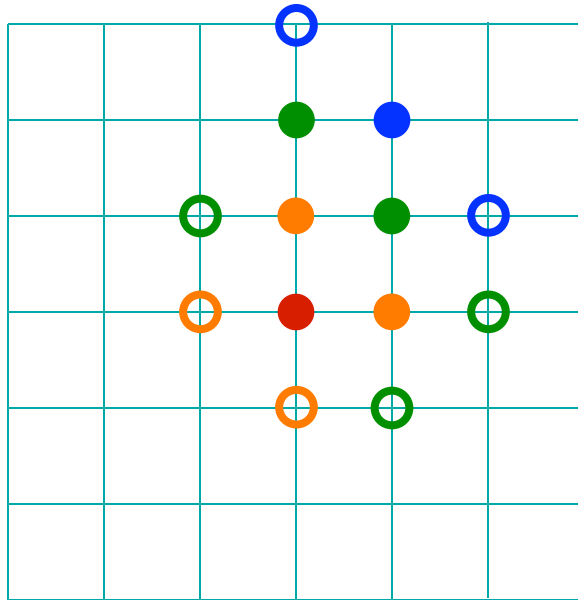


Blue = third shell

Unchecked sites queue:



FIFO site percolation

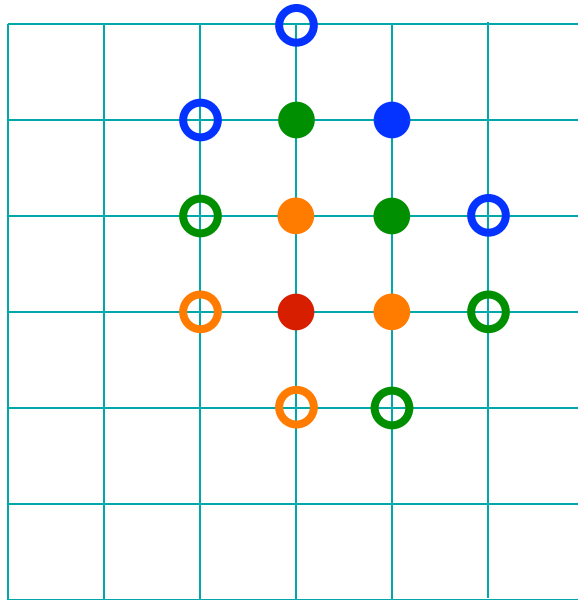


Blue = third shell

Unchecked sites queue:



FIFO site percolation

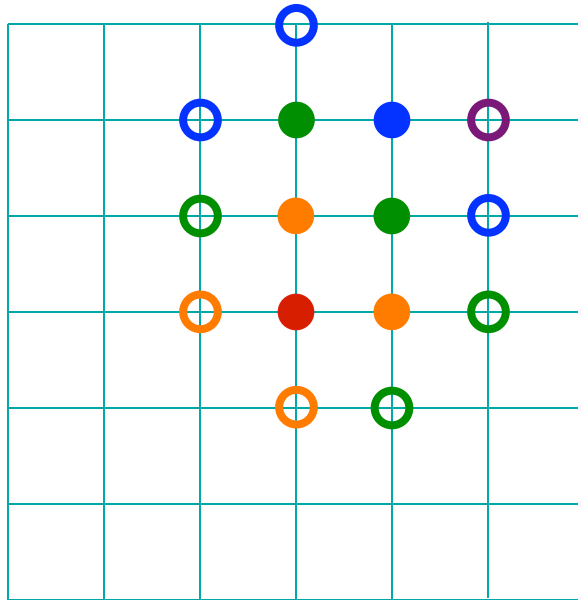


Blue = third shell

Unchecked sites queue:



FIFO site percolation

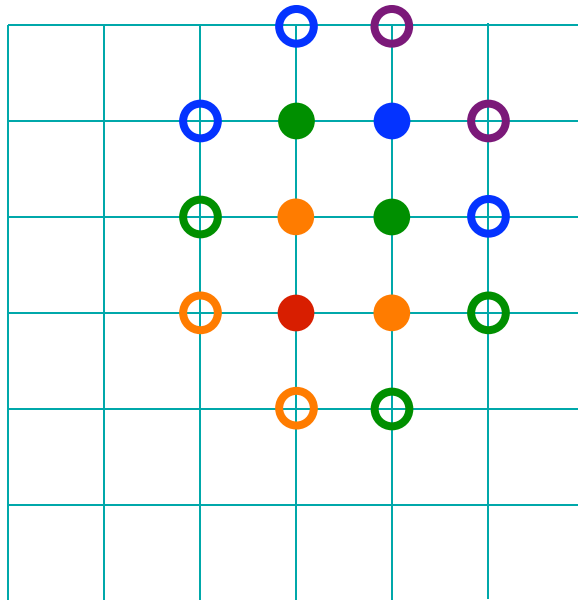


Violet = fourth shell

Unchecked sites queue:



FIFO site percolation



Violet = fourth shell

Unchecked sites queue:



FIFO algorithm

“Pop” new growth site from **queue**

For (neighbors = 1 to 4)

if (neighbor == **unvisited**)

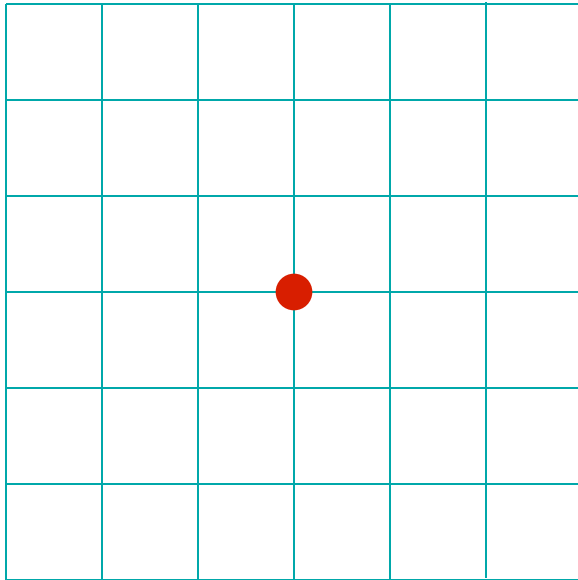
if (randomnumber < prob)

neighbor = **occupied**

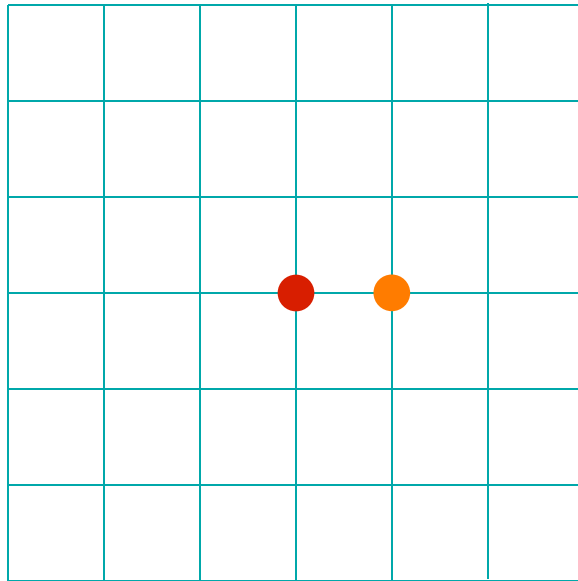
“push” neighbor on **queue**

else neighbor = **vacant**.

LIFO site percolation

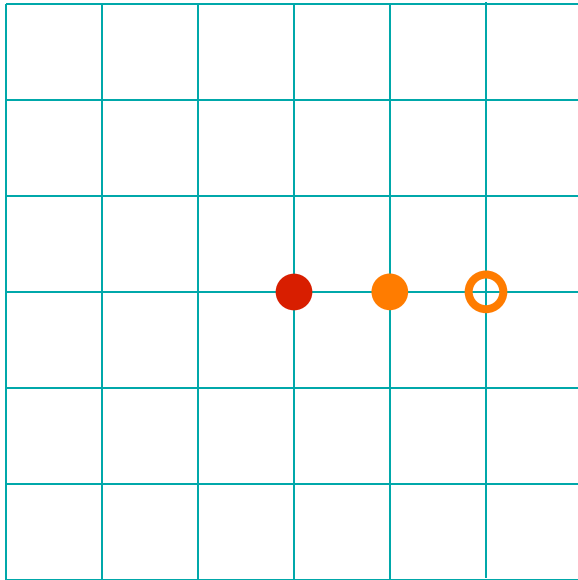


LIFO site percolation



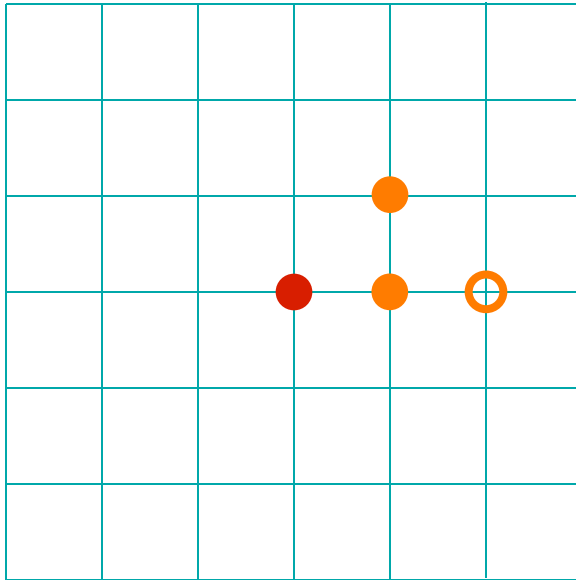
Orange = growth
from first neighbor of
seed

LIFO site percolation



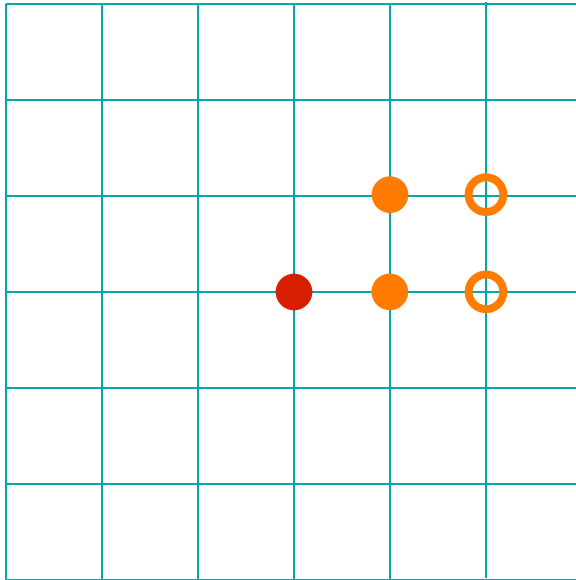
Orange = growth
from first neighbor of
seed

LIFO site percolation



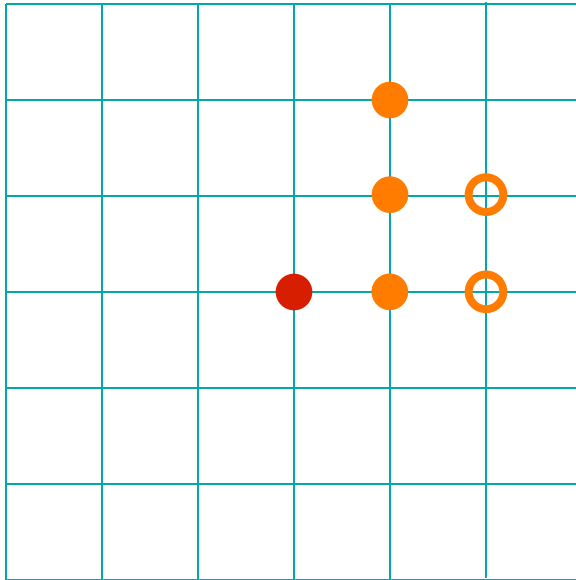
Orange = growth
from first neighbor of
seed

LIFO site percolation



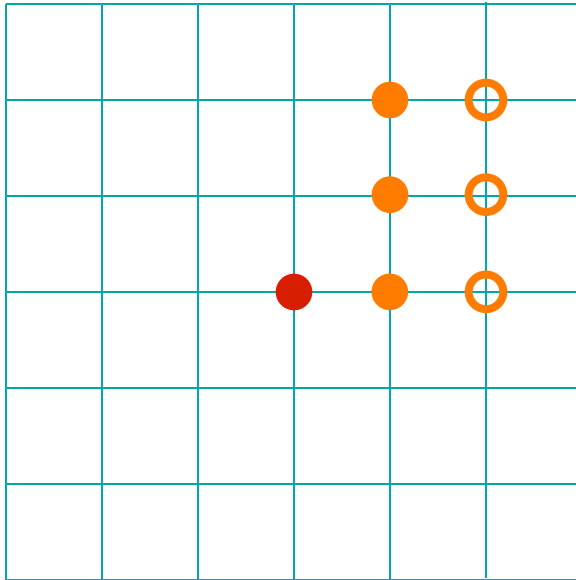
Orange = growth
from first neighbor of
seed

LIFO site percolation



Orange = growth
from first neighbor of
seed

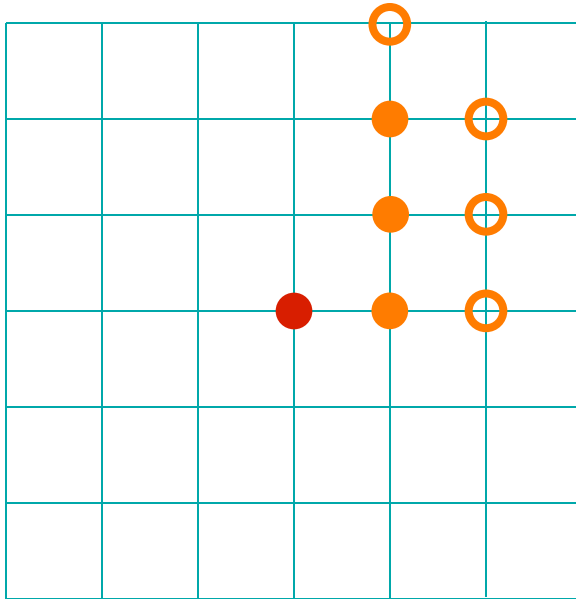
LIFO site percolation



Orange = growth
from first neighbor of
seed

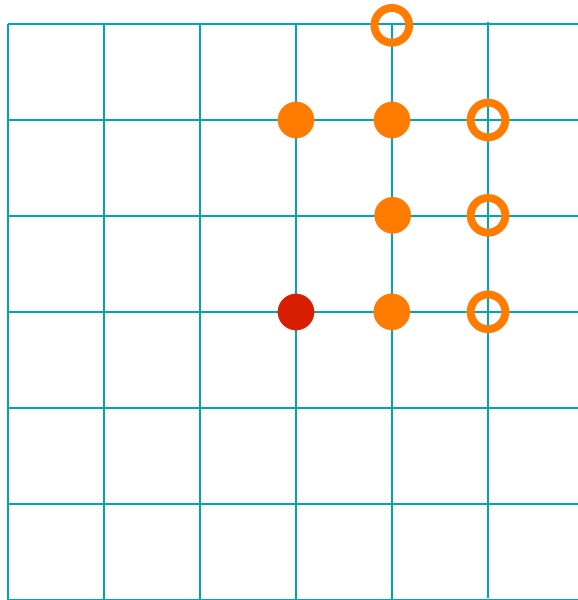
Put all growing
sites on a stack

LIFO site percolation



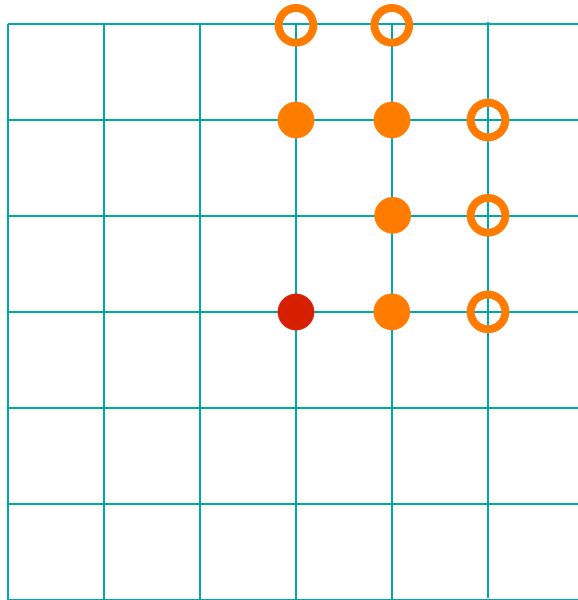
Orange = growth
from first neighbor of
seed

LIFO site percolation



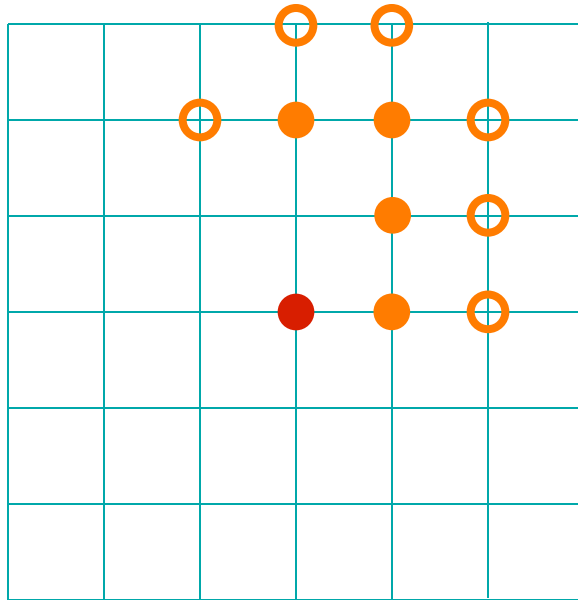
Orange = growth
from first neighbor of
seed

LIFO site percolation



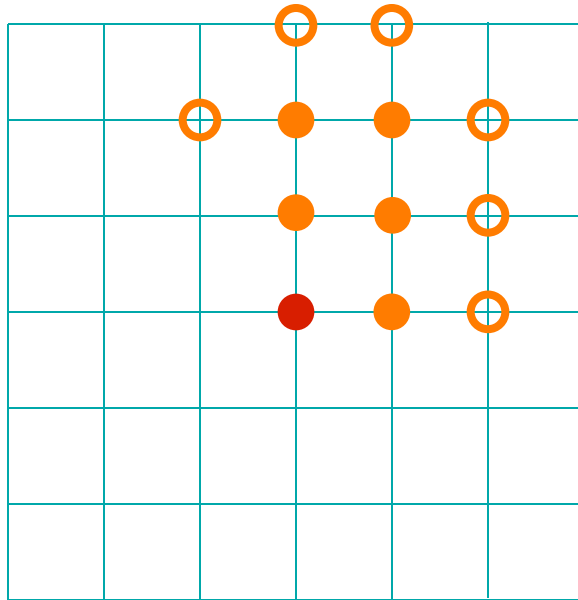
Orange = growth
from first neighbor of
seed

LIFO site percolation



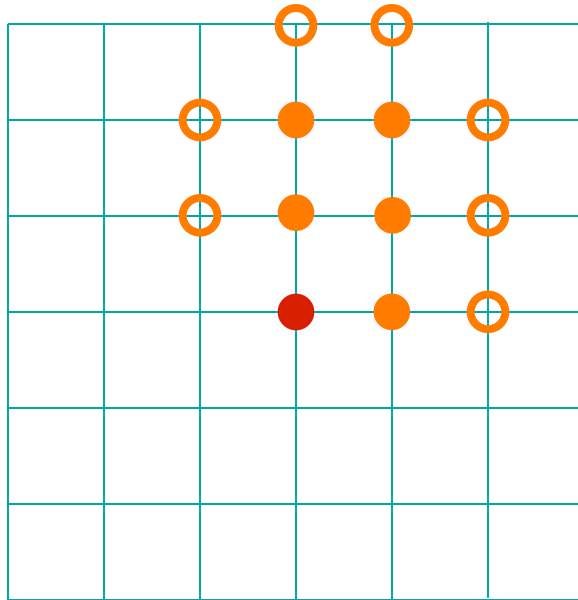
Orange = growth
from first neighbor of
seed

LIFO site percolation



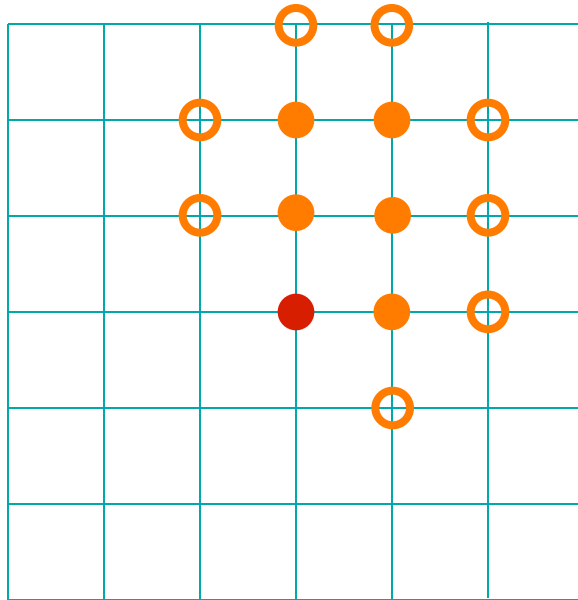
Orange = growth
from first neighbor of
seed

LIFO site percolation



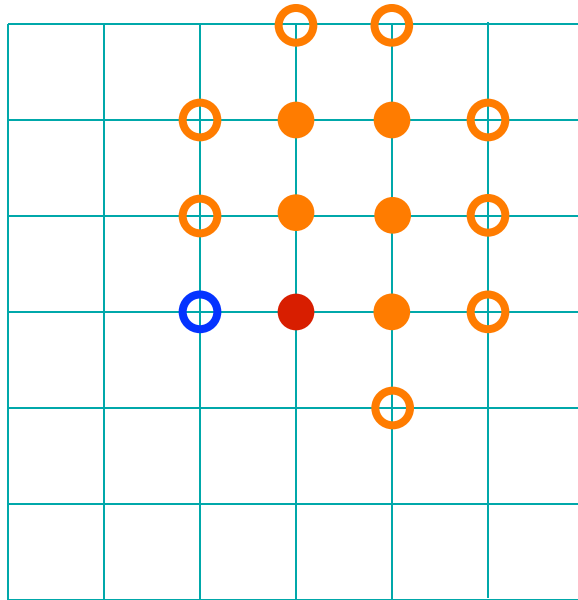
Orange = growth
from first neighbor of
seed

LIFO site percolation



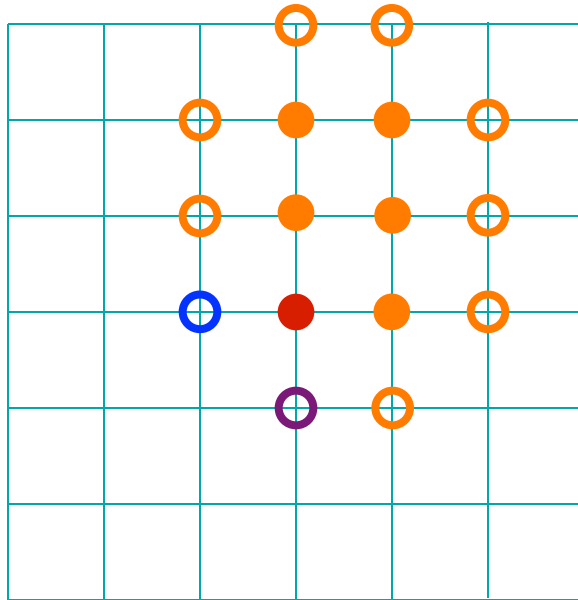
Orange = growth
from first neighbor of
seed

LIFO site percolation



Blue = growth from
third neighbor of
seed

LIFO site percolation



Violet = growth from
fourth neighbor of
seed

LIFO algorithm (can also use recursion)

Get new growth site from **stack**

For (neighbors = 1 to 4)

 if (neighbor == **unvisited**)

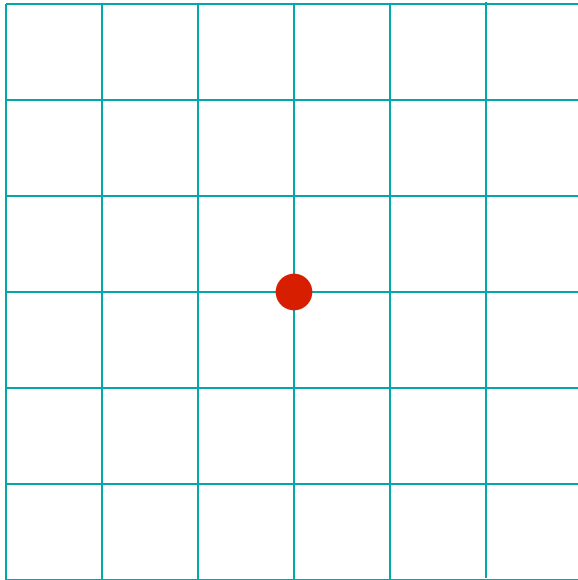
 if (randomnumber < prob)

 neighbor = **occupied**

 put neighbor on **stack**

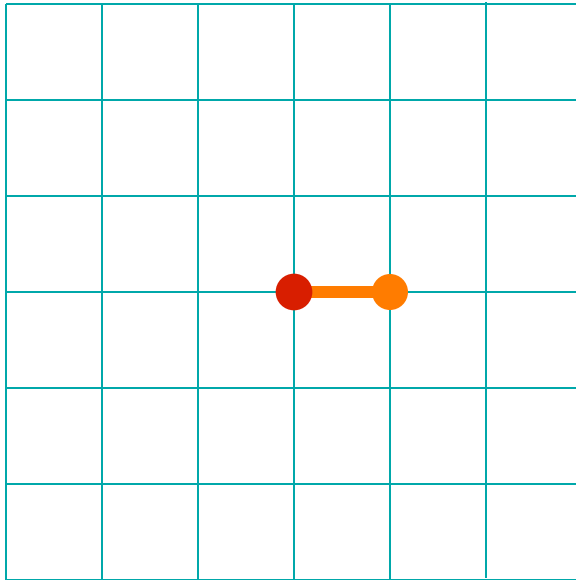
 else neighbor = **vacant**.

FIFO bond percolation



Red = seed
“activated” or “wet”
site

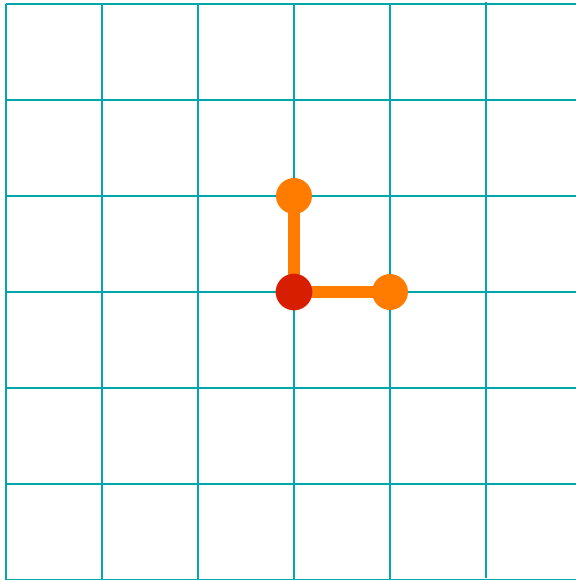
FIFO bond percolation



Orange = first shell
of bonds

Add bonds to dry sites
with probability p

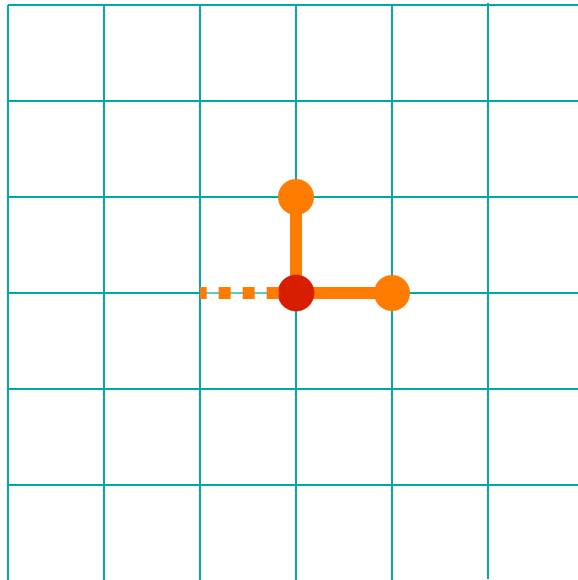
FIFO bond percolation



Orange = first shell
of bonds

Add bonds to dry sites
with probability p

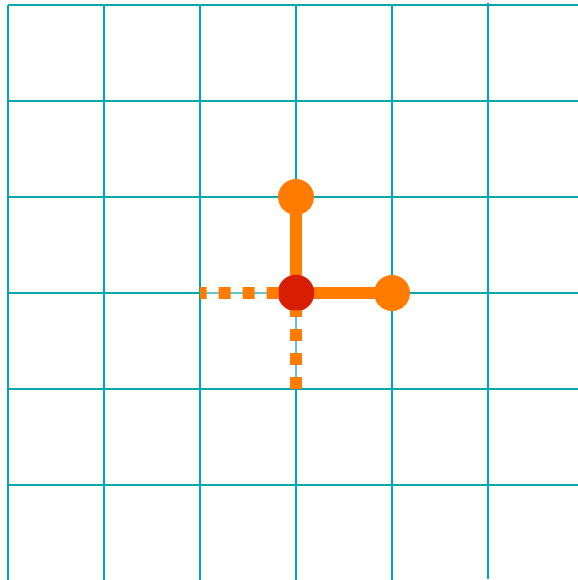
FIFO bond percolation



Orange = first shell
of bonds

Vacant bond with
probability $1 - p$

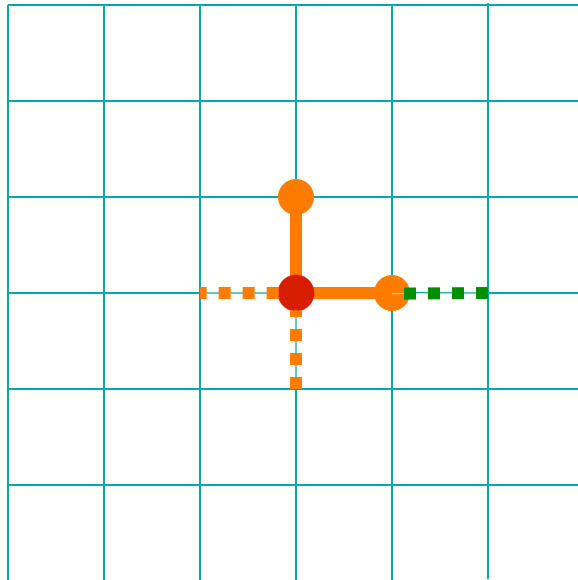
FIFO bond percolation



Orange = first shell
of bonds

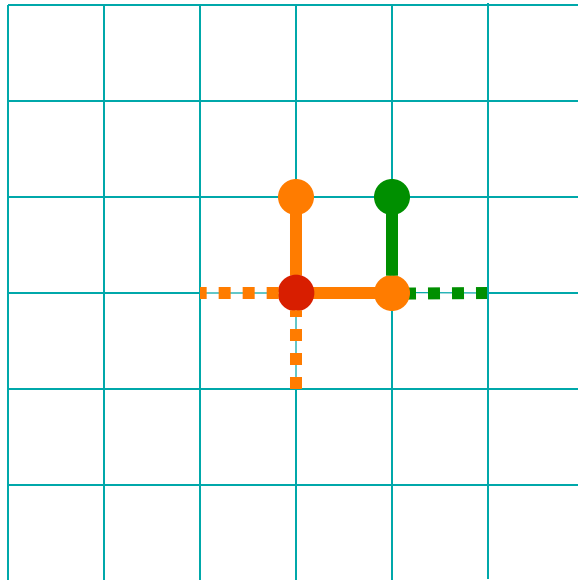
Vacant bond with
probability $1 - p$

FIFO bond percolation



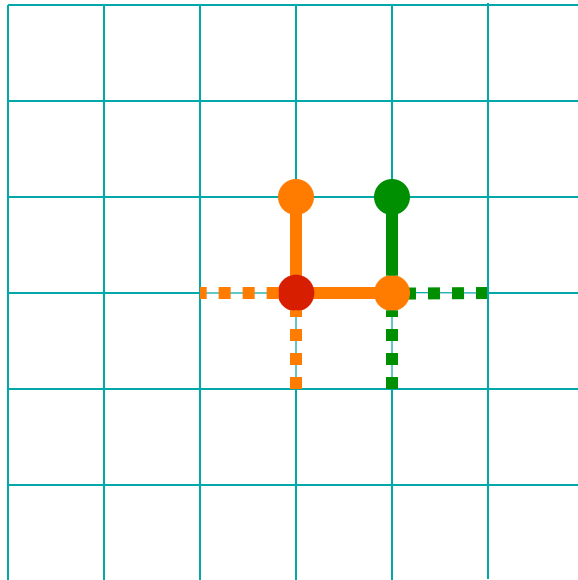
Green = second
shell of bonds

FIFO bond percolation



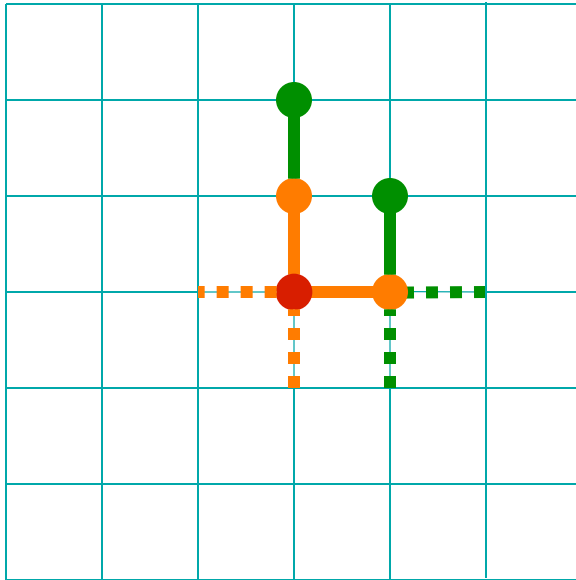
Green = second
shell of bonds

FIFO bond percolation



Green = second
shell of bonds

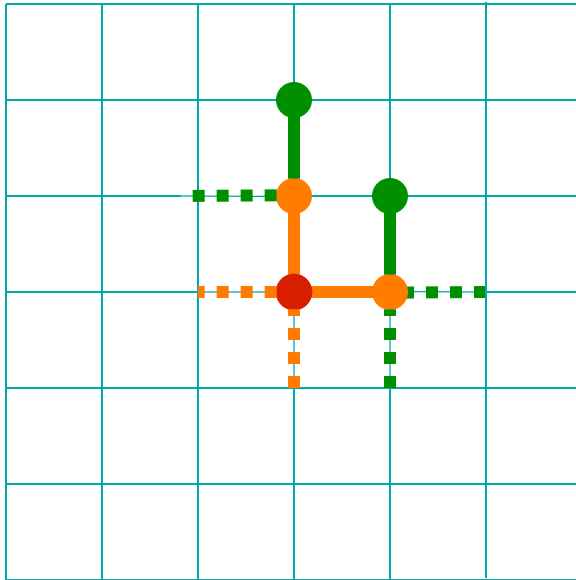
FIFO bond percolation



Green = second
shell of bonds

Here we are
concerned with the
wet sites only and do
not add bonds
already wet sites

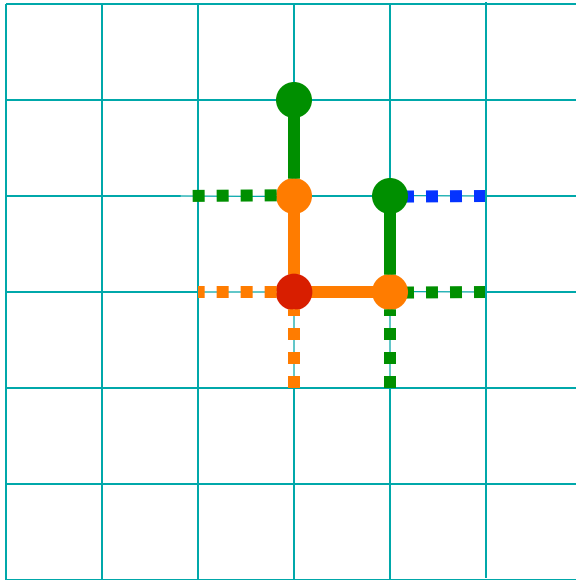
FIFO bond percolation



Green = second shell of bonds

Here we are concerned with the wet sites only and do not add bonds already wet sites

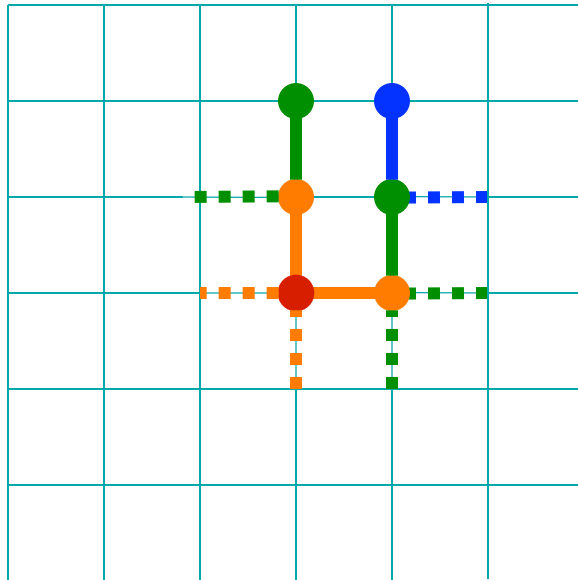
FIFO bond percolation



Blue = third shell of bonds

Here we are concerned with the wet sites only and do not add bonds already wet sites

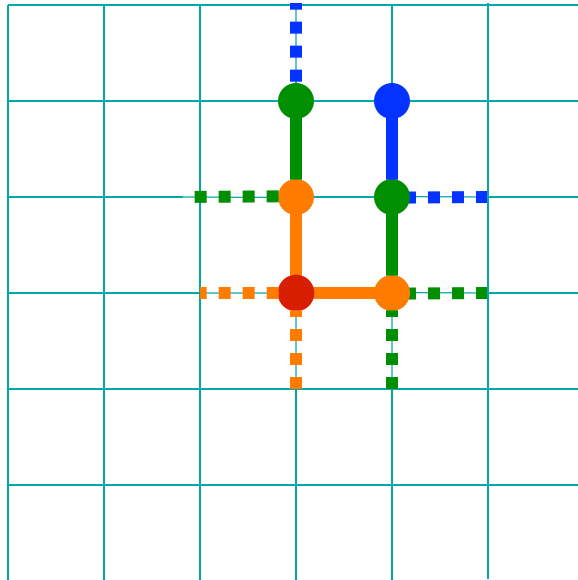
FIFO bond percolation



Blue = third shell of bonds

Here we are concerned with the wet sites only and do not add bonds already wet sites

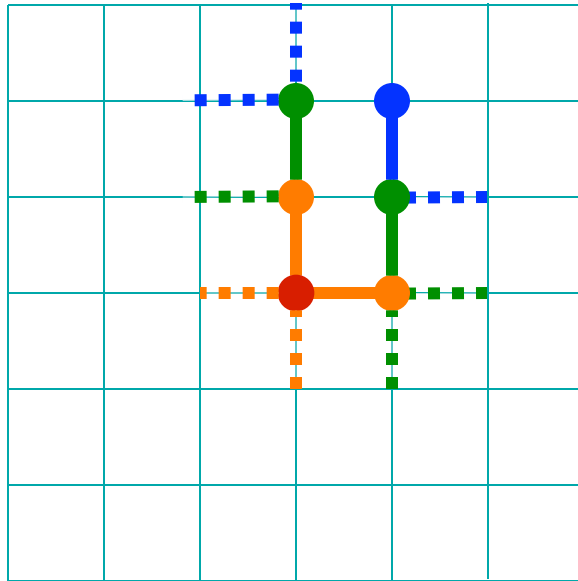
FIFO bond percolation



Blue = third shell of bonds

Here we are concerned with the wet sites only and do not add bonds already wet sites

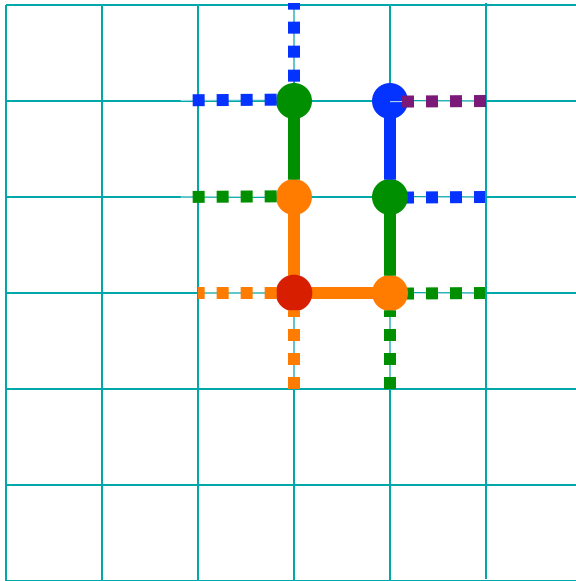
FIFO bond percolation



Blue = third shell of bonds

Here we are concerned with the wet sites only and do not add bonds already wet sites

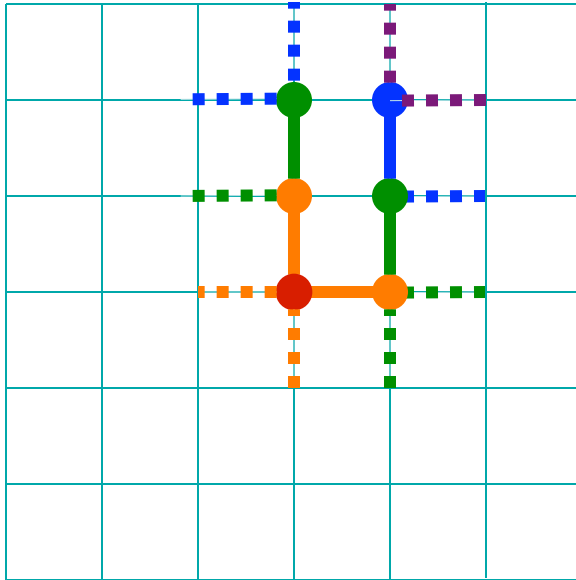
FIFO bond percolation



Violet = fourth shell
of bonds

Here we are
concerned with the
wet sites only and do
not add bonds
already wet sites

FIFO bond percolation



Violet = fourth shell
of bonds

The final object is a
minimally spanning
tree that connects to
every wet site of the
cluster

FIFO bond percolation (finding wetted sites)

“Pop” new growth site from **queue**

For (neighbors = 1 to 4)

if (neighbor == **unvisited**)

if (randomnumber < prob)

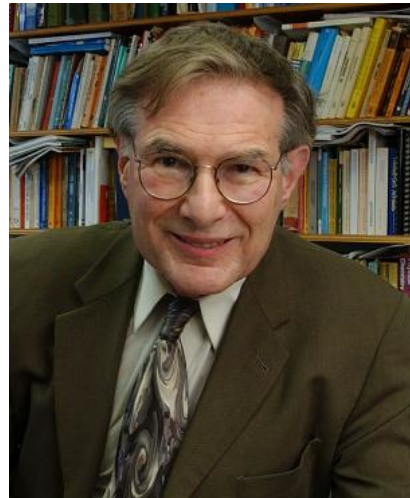
neighbor = **occupied**

“push” neighbor on **queue**

~~else neighbor = **vacant**.~~

Identical to FIFO
site perc. except
for this line being
taken out

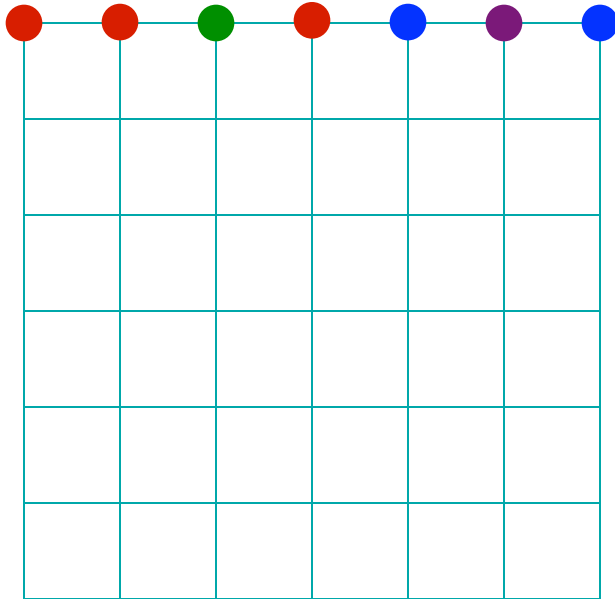
Hoshen-Kopelman algorithm 1976



Raoul Kopelman,
University of Michigan

J. Hoshen and R. Kopelman, Phys. Rev. B 14:3438 (1976).

Hoshen-Kopelman Algorithm

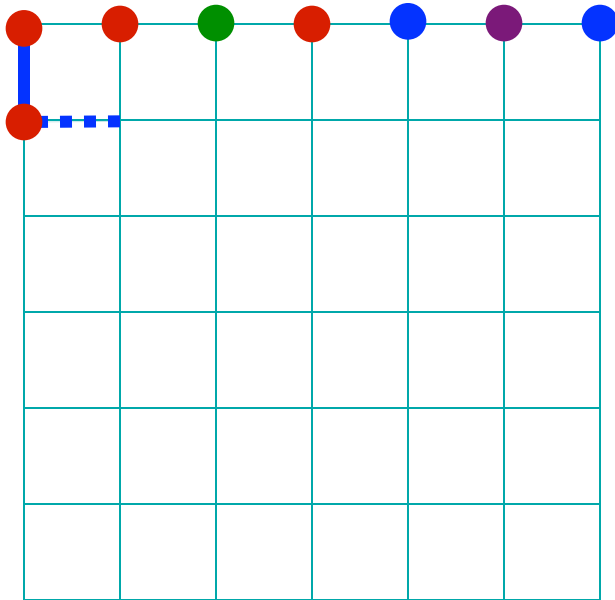


(Bond percolation)

Look at last row of growing interface.

Each color represents a connected cluster

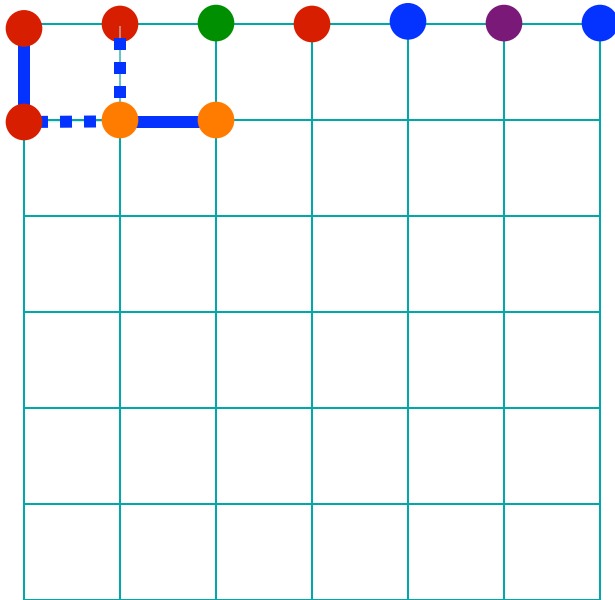
Hoshen-Kopelman Algorithm



(Bond percolation)

Add bonds
sequentially with
probability p

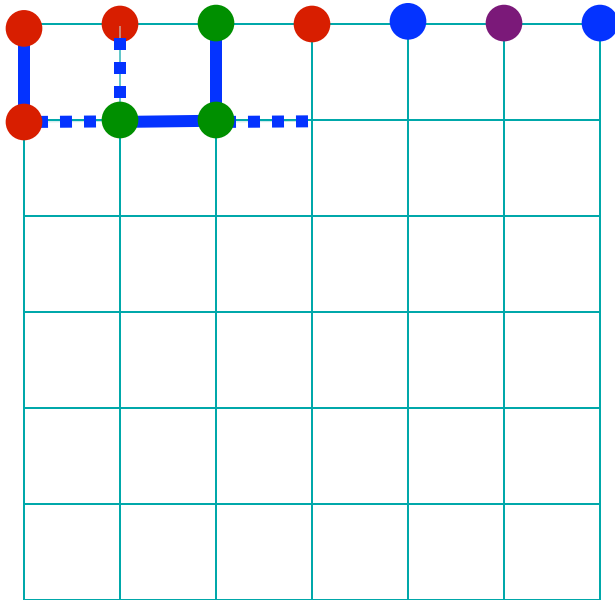
Hoshen-Kopelman Algorithm



(Bond percolation)

Add bonds
sequentially with
probability p

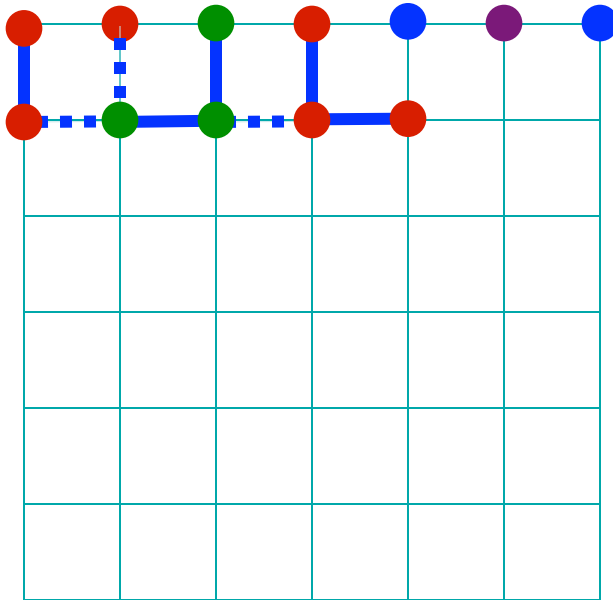
Hoshen-Kopelman Algorithm



(Bond percolation)

Add bonds
sequentially with
probability p

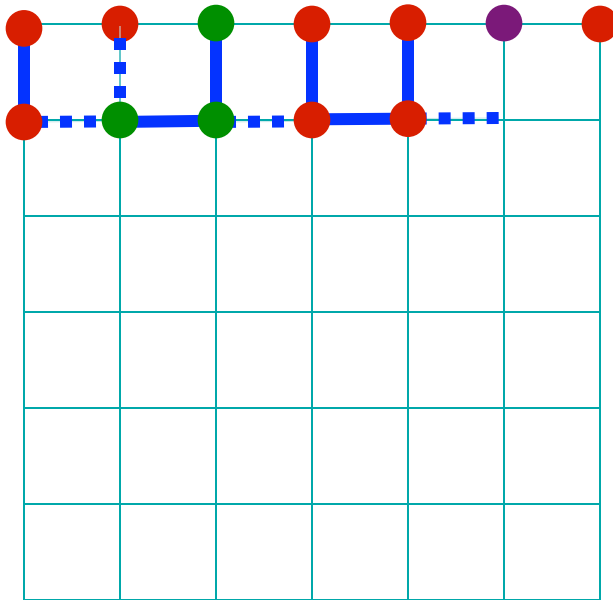
Hoshen-Kopelman Algorithm



(Bond percolation)

Add bonds
sequentially with
probability p

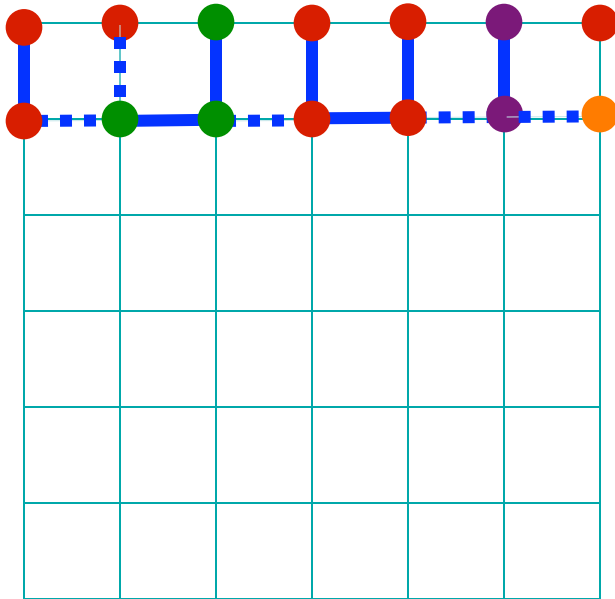
Hoshen-Kopelman Algorithm



(Bond percolation)

Add bonds
sequentially with
probability p

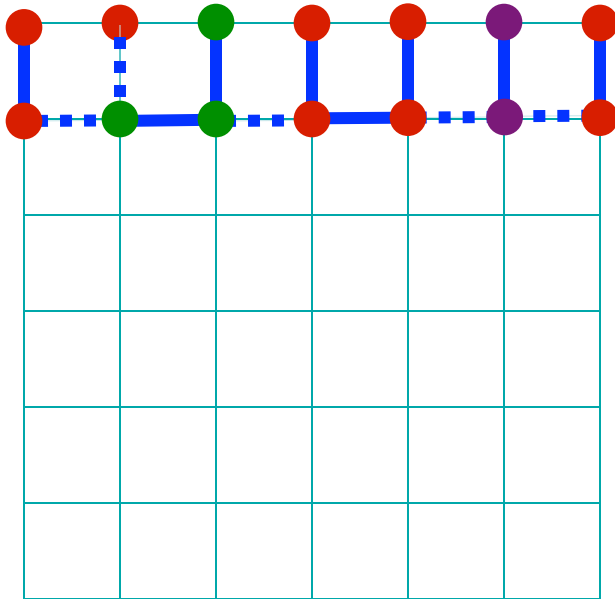
Hoshen-Kopelman Algorithm



(Bond percolation)

Add bonds
sequentially with
probability p

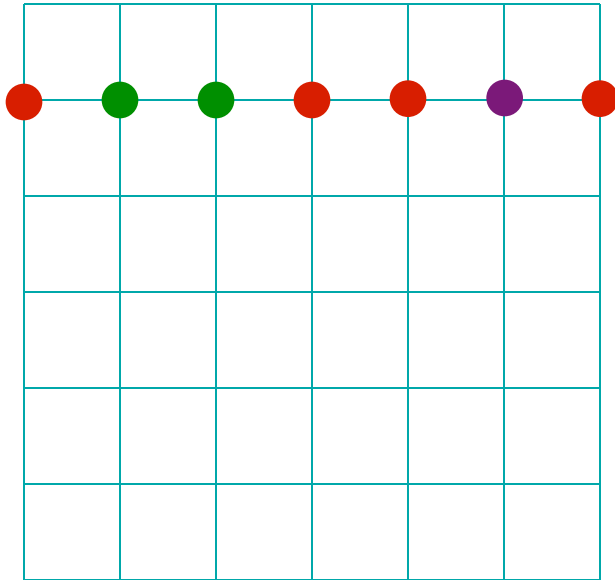
Hoshen-Kopelman Algorithm



(Bond percolation)

Add bonds
sequentially with
probability p

Hoshen-Kopelman Algorithm



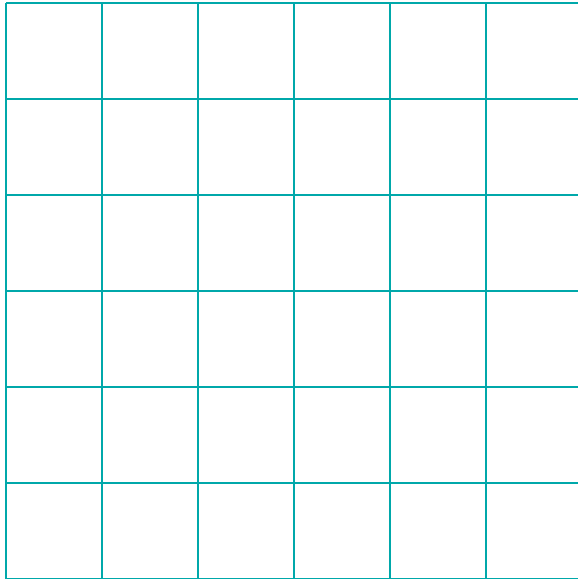
(Bond percolation)

Repeat!!!!

Can simulate lattices
as large as
100,000,000 x
100,000,000 this
way!!!!!!

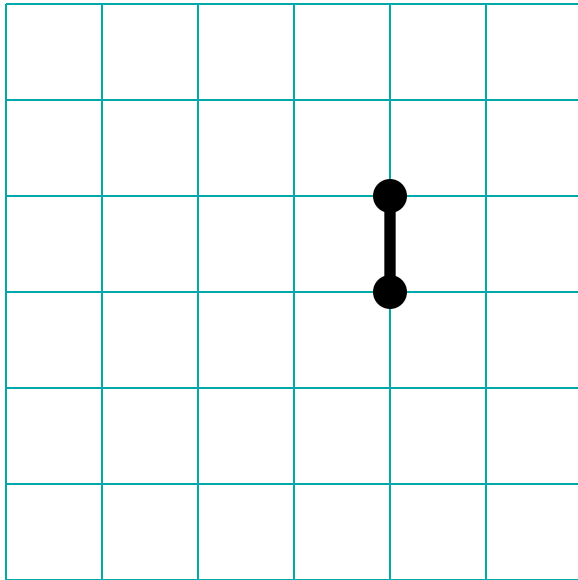
Newman-Ziff algorithm 2000

Newman-Ziff Algorithm



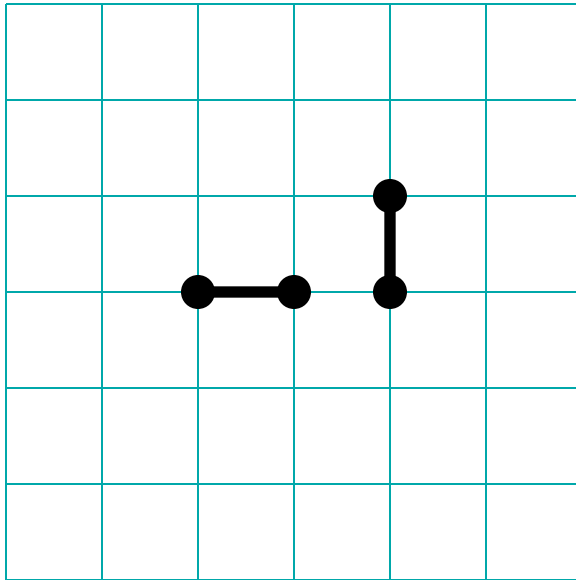
Start with an empty
lattice, compute Q
 $(\Gamma_0) = Q_0$

Newman-Ziff Algorithm



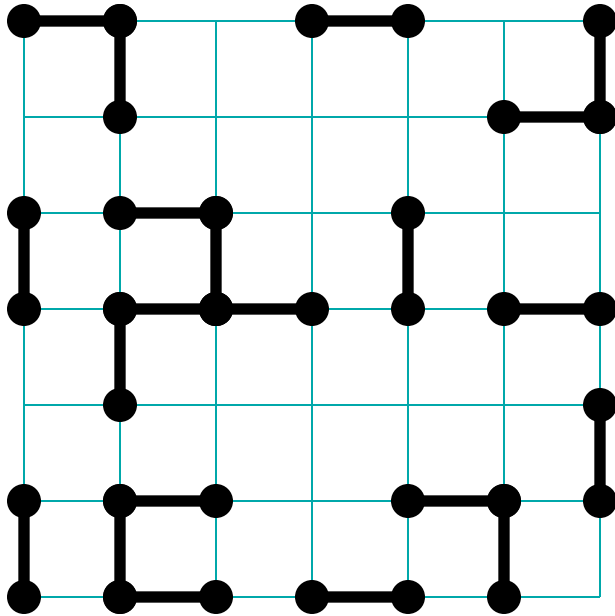
Randomly occupy a
bond, compute $Q(\Gamma_1)$

Newman-Ziff Algorithm



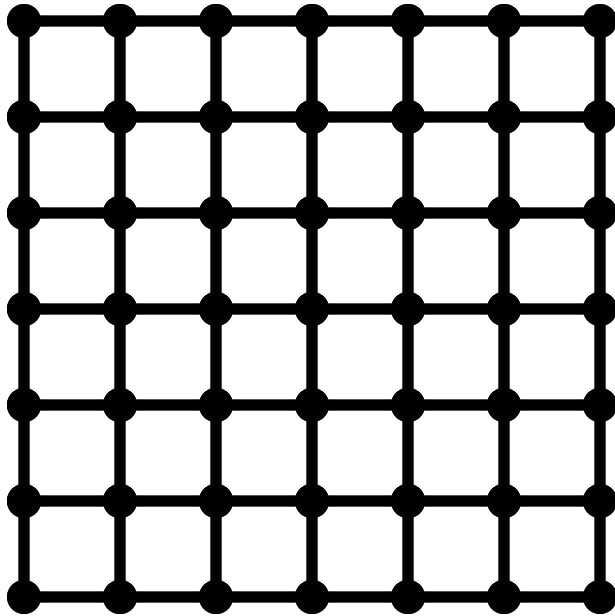
Randomly occupy an unoccupied bond, compute $Q(\Gamma_2)$

Newman-Ziff Algorithm



And so on and
compute $Q(\Gamma_b)$ with
 b number of bonds

Newman-Ziff Algorithm



Until all bonds are occupied, compute $Q(\Gamma_M)$

M is the total number of bonds

Newman-Ziff Algorithm

- Any quantity as a function of p is computed as

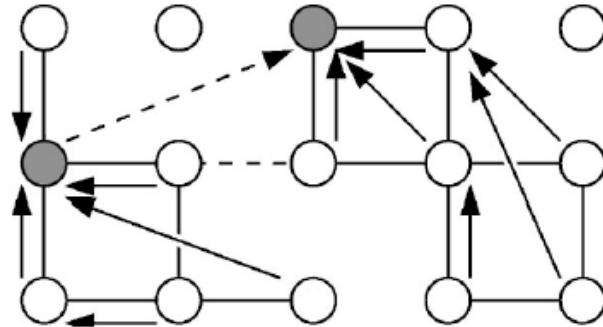
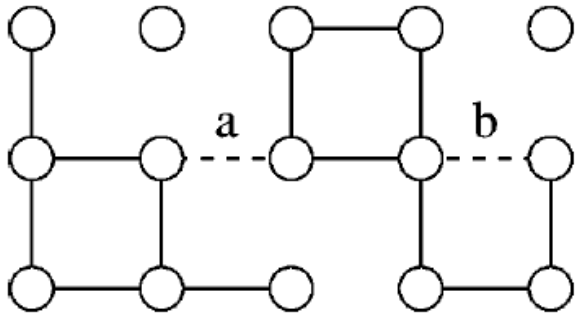
$$\langle Q \rangle = \sum_{b=0}^M \frac{M!}{b!(M-b)!} p^b (1-p)^{M-b} Q_b$$

where $Q_b = Q(\Gamma_b)$.

- Each sweep takes time of $O(N)$

M. E .J. Newman and R. M. Ziff, Phys. Rev. Letters 85, 4104 (2000)

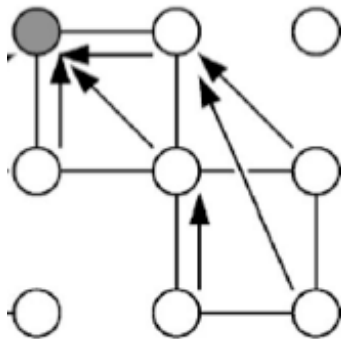
- Bonds are added one at a time, and a bookkeeping scheme is used to keep track of the cluster structure.



Mark Newman, U. Michigan

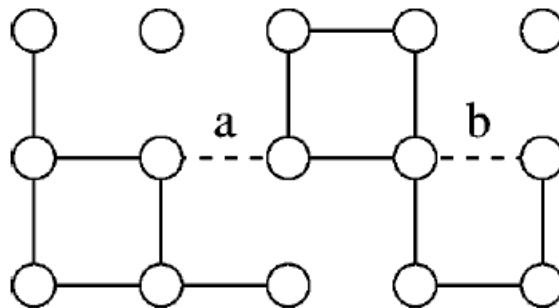
data structure

- At each lattice site is a variable, $\text{ptr}[i]$
- If the $\text{ptr}[i] > 0$, it gives the position of another site on the cluster (a link).
- If $\text{ptr}[i] < 0$, “ i ” is the root of the cluster, and $|\text{ptr}[i]|$ gives the number of sites belonging to the cluster.

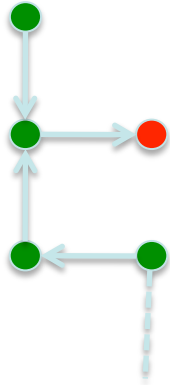


procedure

- Initially, a random ordering of the bonds of the system is made
- 1. A bond is chosen randomly, and *findroot* is used to find the root at each end (and the link paths are collapsed)
- a) If the two ends belong to different clusters, the two are **merged**.
- b) If both ends of the bond are in the same cluster, nothing is done.

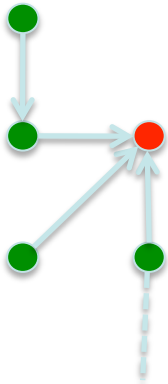


findroot



Before

```
int findroot(int i)
{
    if (ptr[i]<0) return i;
    return ptr[i] = findroot(ptr[i]);
}
```

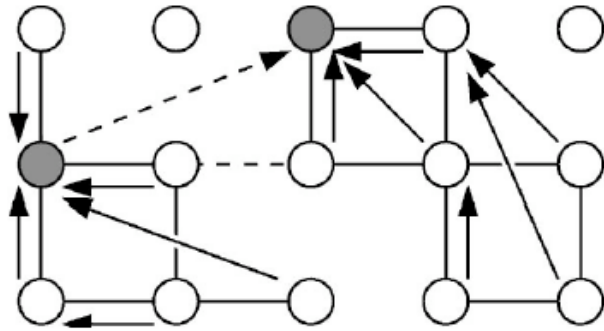


After

- findroot jumps from link to link until it gets to the root
- when the recursive calls “unwind”, they rename every link to point to the root

merging

-- the root of the smaller cluster is linked to the root of the larger cluster, and the size is adjusted accordingly

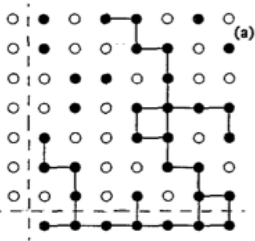


convolution

To go from the canonical (fixed number of bonds) to the grand-canonical (fixed occupancy p), one must convolve with a binomial distribution:

$$Q(p) = \sum_{n=0}^N B(N, n, p) Q_n = \sum_{n=0}^N \binom{N}{n} p^n (1-p)^{N-n} Q_n$$

Q_n = quantity (such as mean size) for a system of fixed n
 $Q(p)$ = same quantity for a fixed probability p



Example of Exact canonical-grand canonical: the crossing probability of a square system, up to 7 x 7 (from exact enumeration):

L	$R_L(p, q)$
2	$2p^2q^2 + 4p^3q + p^4$
3	$3p^3q^6 + 22p^4q^5 + 59p^5q^4 + 67p^6q^3 + 36p^7q^2 + 9p^8q + p^9$
4	$4p^4q^{12} + 60p^5q^{11} + 390p^6q^{10} + 1452p^7q^9 + 3416p^8q^8 + 5272p^9q^7 + 5414p^{10}q^6 + 3736p^{11}q^5$ $+ 1752p^{12}q^4 + 560p^{13}q^3 + 120p^{14}q^2 + 16p^{15}q + p^{16}$
5	$5p^5q^{20} + 124p^6q^{19} + 1418p^7q^{18} + 9958p^8q^{17} + 48171p^9q^{16} + 170391p^{10}q^{15} + 456051p^{11}q^{14}$ $+ 942077p^{12}q^{13} + 1518133p^{13}q^{12} + 1917887p^{14}q^{11} + 1903359p^{15}q^{10} + 1486308p^{16}q^9$ $+ 915643p^{17}q^8 + 446538p^{18}q^7 + 172749p^{19}q^6 + 52871p^{20}q^5 + 12650p^{21}q^4 + 2300p^{22}q^3$ $+ 300p^{23}q^2 + 25p^{24}q + p^{25}$
6	$6p^6q^{30} + 220p^7q^{29} + 3830p^8q^{28} + 42200p^9q^{27} + 330862p^{10}q^{26} + 1966832p^{11}q^{25} + 9220051p^{12}q^{24}$ $+ 34986568p^{13}q^{23} + 109429240p^{14}q^{22} + 285726952p^{15}q^{21} + 628339894p^{16}q^{20}$ $+ 1170656172p^{17}q^{19} + 1854519856p^{18}q^{18} + 2502797192p^{19}q^{17} + 2879547507p^{20}q^{16}$ $+ 2824773868p^{21}q^{15} + 2362953818p^{22}q^{14} + 1686455720p^{23}q^{13} + 1028085197p^{24}q^{12}$ $+ 536110144p^{25}q^{11} + 239427498p^{26}q^{10} + 91584720p^{27}q^9 + 29943238p^{28}q^8$ $+ 8322620p^{29}q^7 + 1946842p^{30}q^6 + 376992p^{31}q^5 + 58905p^{32}q^4 + 7140p^{33}q^3 + 630p^{34}q^2$ $+ 36p^{35}q + p^{36}$
7	$7p^7q^{42} + 354p^8q^{41} + 8637p^9q^{40} + 135542p^{10}q^{39} + 1538918p^{11}q^{38} + 13480033p^{12}q^{37}$ $+ 94850847p^{13}q^{36} + 551119224p^{14}q^{35} + 2697329225p^{15}q^{34} + 11286245629p^{16}q^{33}$ $+ 40833575812p^{17}q^{32} + 128871332816p^{18}q^{31} + 357226485246p^{19}q^{30}$ $+ 874366412699p^{20}q^{29} + 1897489913029p^{21}q^{28} + 3662042878777p^{22}q^{27}$ $+ 6298869803283p^{23}q^{26} + 9669568447297p^{24}q^{25} + 13258506844289p^{25}q^{24}$ $+ 16242412033336p^{26}q^{23} + 17776880198790p^{27}q^{22} + 17378859362974p^{28}q^{21}$ $+ 15172837588687p^{29}q^{20} + 11830013256560p^{30}q^{19} + 8239207757621p^{31}q^{18}$ $+ 5128578282954p^{32}q^{17} + 2855162977558p^{33}q^{16} + 1422652678272p^{34}q^{15}$ $+ 634745588151p^{35}q^{14} + 253562760568p^{36}q^{13} + 90598044853p^{37}q^{12} + 28888611591p^{38}q^{11}$ $+ 8189388138p^{39}q^{10} + 2052078152p^{40}q^9 + 450849373p^{41}q^8 + 85897197p^{42}q^7$ $+ 13983816p^{43}q^6 + 1906884p^{44}q^5 + 211876p^{45}q^4 + 18424p^{46}q^3 + 1176p^{47}q^2$ $+ 49p^{48}q + p^{49}$

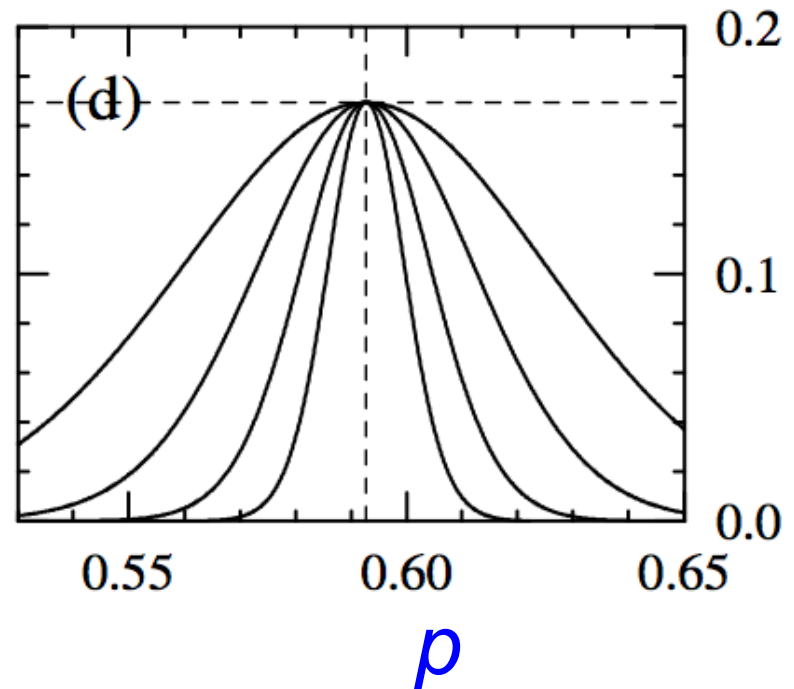
example: probability of wrapping a square torus in one direction but not the other for all values of p

- $L \times L$, $L = 32, 64, 128, 256$
- Reaches maximum $\approx p_c$
- Excellent convergence:

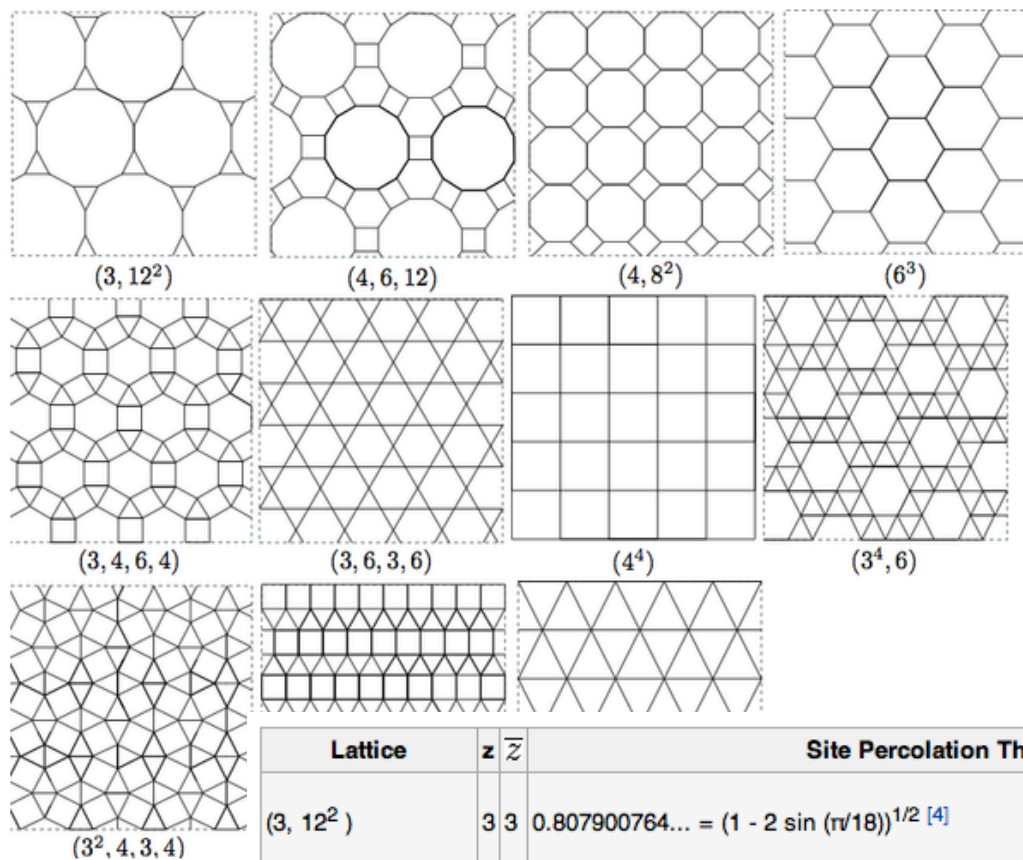
$$p - p_c \sim L^{-2 - 1/\nu} = L^{-11/4}$$

Easily find

- $p_c = 0.5927462\dots$



Thresholds on 2d regular and Archimedean lattices



“Percolation Threshold” Wikipedia page

Lattice	z	\bar{z}	Site Percolation Threshold	Bond Percolation Threshold
(3, 12 ²)	3	3	0.807900764... = $(1 - 2 \sin(\pi/18))^{1/2}$ [4]	0.74042195(80) ^[5] , 0.74042081(10) [6], 0.74042077(2) ^[7] ,
(4, 6, 12)	3	3	0.747806(4) [4]	0.69373383(72) ^[5]
(4, 8 ²)	3	3	0.729724(3) [4]	0.67680232(63) ^[5]
honeycomb (6 ³)	3	3	0.697043(3) ^[4] 0.6970413(10) [6]	0.652703645... = $1 - 2 \sin(\pi/18)$, $1 + p^3 - 3p^2 = 0$ ^[8]
kagomé (3, 6, 3, 6)	4	4	0.652703645... = $1 - 2 \sin(\pi/18)$ [8]	0.524404978(5) ^[7] , 0.52440499(2) ^[9] , 0.52440516(10) [6], 0.5244053(3) [10]
(3, 4, 6, 4)	4	4	0.621819(3) [4]	0.52483258(53) ^[5]
square (4 ⁴)	4	4	0.59274621(13) [11], 0.59274621(33) [12], 0.59274598(4) [13][14], 0.59274605(3) ^[9]	1/2
(3 ⁴ , 6)	5	5	0.579498(3) [4]	0.43430621(50) ^[5]
puzzle (3 ² , 4, 3, 4)	5	5	0.550806(3) [4]	0.41413743(46) ^[5]
(3 ³ , 4 ²)	5	5	0.550213(3) [4]	0.41964191(43) [5]
triangular (3 ⁶)	6	6	1/2	0.347296355... = $2 \sin(\pi/18)$, $1 + p^3 - 3p = 0$ ^[8]

Correction-to-scaling exponent for two-dimensional percolation

$$n_s(p_c) \sim A s^{-\tau} (1 + C s^{-\Omega} + \dots),$$

n_s = number of clusters of size s , at the critical threshold p_c . $\tau = 187/91$.

TABLE I. History of determinations of Ω , $\omega = D\Omega = (91/48)\Omega$, and $\Delta_1 = \Omega/\sigma = (91/36)\Omega$. Numbers in parentheses represent errors in last digit(s), and are shown on original values only.

Year	Author	Method	Ω	ω	Δ_1
1976	Gaunt and Sykes [4]	Series	0.75(5)	1.42	1.90
1978	Houghton, Reeve, and Wallace [5]	Field theory	0.54–0.68	0.989–1.28	1.32–1.71
1979	Hoshen <i>et al.</i> [6]	MC	0.67(10)	1.27	1.69
1980	Pearson [7]	Conjecture	$64/91 \approx 0.703$	1.333	1.778
1980	Nakanishi and Stanley [8]	MC	0.6–1		
1982	Nienhuis [9]	Field theory	$96/91 \approx 1.055$	2	2.667
1982,1983	Adler, Moshe, and Privman [10,11]	Series $p < p_c$	0.5	0.95	1.26
	Adler, Moshe, and Privman [10,11]	Series	0.66(7)	1.25	1.67
1983	Aharony and Fisher [12,13]	RG theory	$55/91 \approx 0.604$	$55/48 \approx 1.15$	$55/36 \approx 1.53$
1983,1984	Margolina <i>et al.</i> [13,14]	MC	0.64(8)	1.21	1.62
	Margolina <i>et al.</i> [13,14]	Series	0.8(1)	1.52	2.02
1985	Adler [15]	Series	0.63(5)	1.19	1.59
1986	Rapaport [16]	MC	0.71–0.74		
1998	MacLeod and Jan [17]	MC	0.65(5)	1.23	1.64
1999	Ziff and Babalievski [18]	MC	0.77(2)	1.46	1.95
2001	Tiggemann [19]	MC	0.70(2)	1.33	1.77
2003	Aharony and Asikainen [20,21]	Theory (hulls)	$72/91$	1.5	2
2007	Tiggemann [22]	MC	0.73(2)	1.38	1.85
2008	Kammerer, Höfling, and Franosch [23]	MC	0.77(4)	1.46	1.95
2010	This work	Theory	$72/91 \approx 0.791$	1.5	2

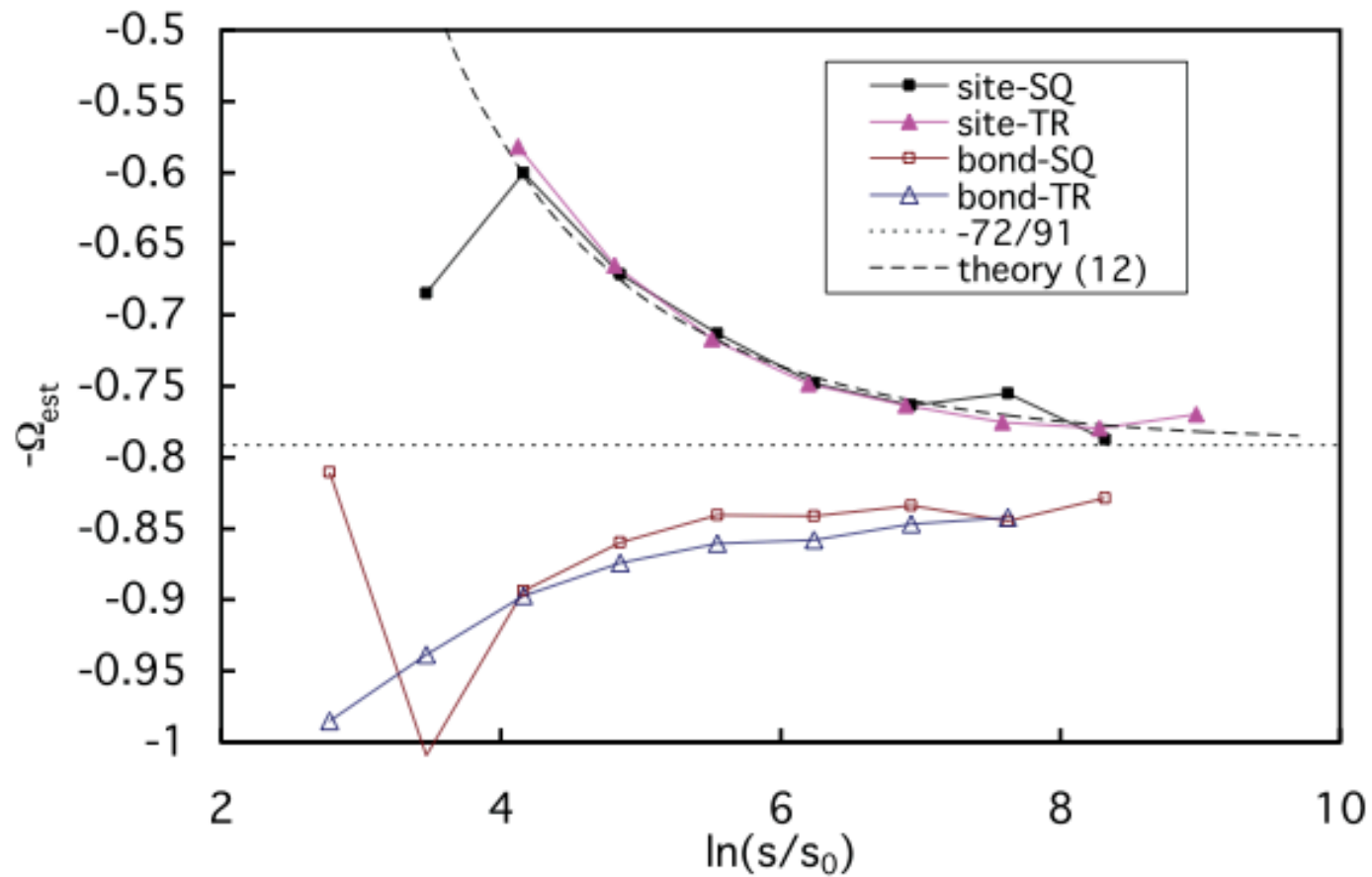
Used Cardys' result for crossing of an annulus
to find size distribution

$$\Pi(\tau) = \frac{\eta(-1/3\tau)\eta(-4/3\tau)}{\eta(-1/\tau)\eta(-2/3\tau)} = (3/2)^{1/2} \frac{\eta(3\tau)\eta(3\tau/4)}{\eta(\tau)\eta(3\tau/2)}, \quad (3)$$

where $\eta(\tau) = q^{1/24} \prod_{n=1}^{\infty} (1 - q^n) = \sum_{n=-\infty}^{\infty} (-1)^n q^{(6n+1)^2/24}$

$$\Pi(R/R_1) = \sqrt{\frac{3}{2}} \left(\frac{R}{R_1}\right)^{-5/48} \left\{ 1 - \left(\frac{R}{R_1}\right)^{-3/2} + \left(\frac{R}{R_1}\right)^{-2} - \left(\frac{R}{R_1}\right)^{-7/2} + 2\left(\frac{R}{R_1}\right)^{-4} - \dots \right\}, \quad (4)$$

Simulation results – up to 2.5×10^{11} clusters up to size $s = 1000$.

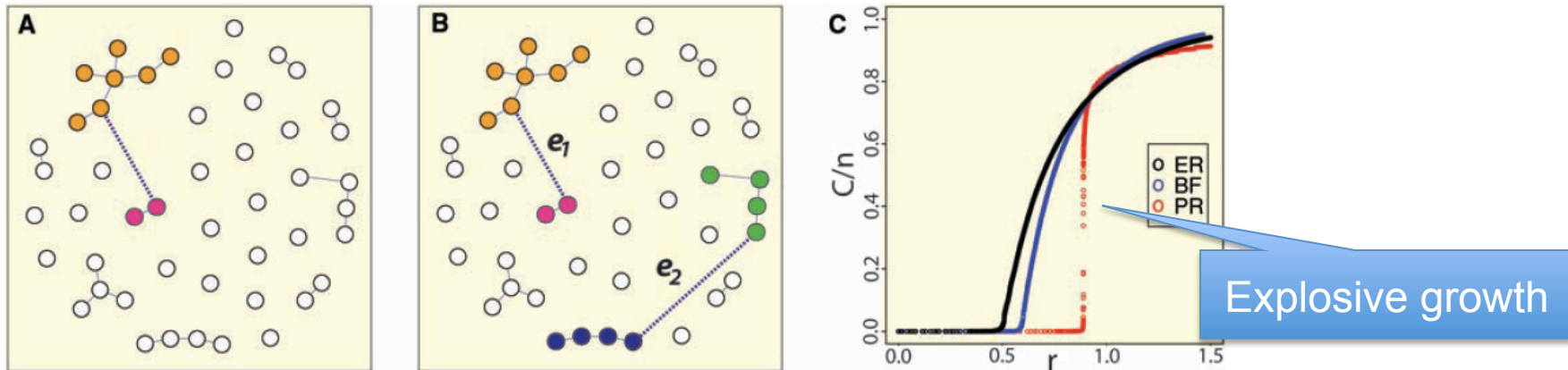


Explosive growth in clusters created through a biased “Achlioptas” growth process on a regular lattice

Achlioptas process

- Recently, Achlioptas, D'Sousa, and Spencer considered cluster growth on random (Erdős-Rényi) lattices by the so-called Achlioptas process:
 - Pick *two* bonds
 - Calculate weight = product of masses of the two clusters the bond connects
 - Choose bond of *lower* weight

Achlioptas et al, Science 2009



- ER = Erdős-Rényi (regular percolation), BF = Bounded size rule, PR = product rule. C/n = maximum cluster size divided by the number of sites
- They find “Explosive Growth” in the PR model.



Dimitris Achlioptas, UCSC



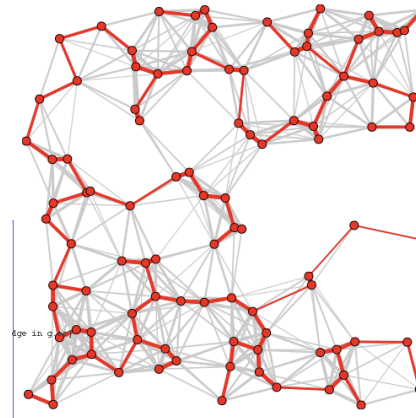
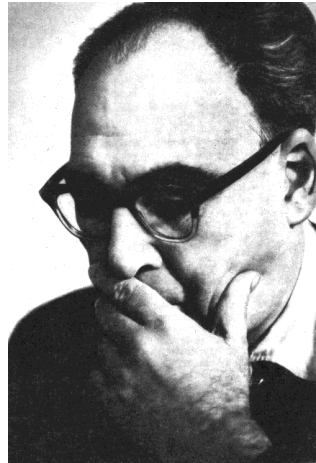
Raissa D'Sousa, UCD



Joel Spencer, NYU

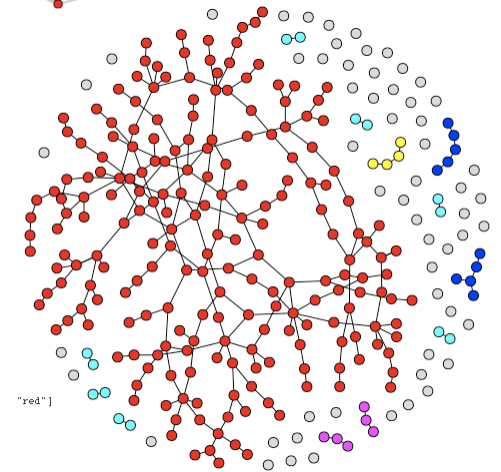
Erdős Rényi Random Graph

Alfréd Rényi 1921-1970



Minimum spanning tree

Paul (Pál) Erdős 1913-1996



My Erdős number is 2 by way of Mark Kac

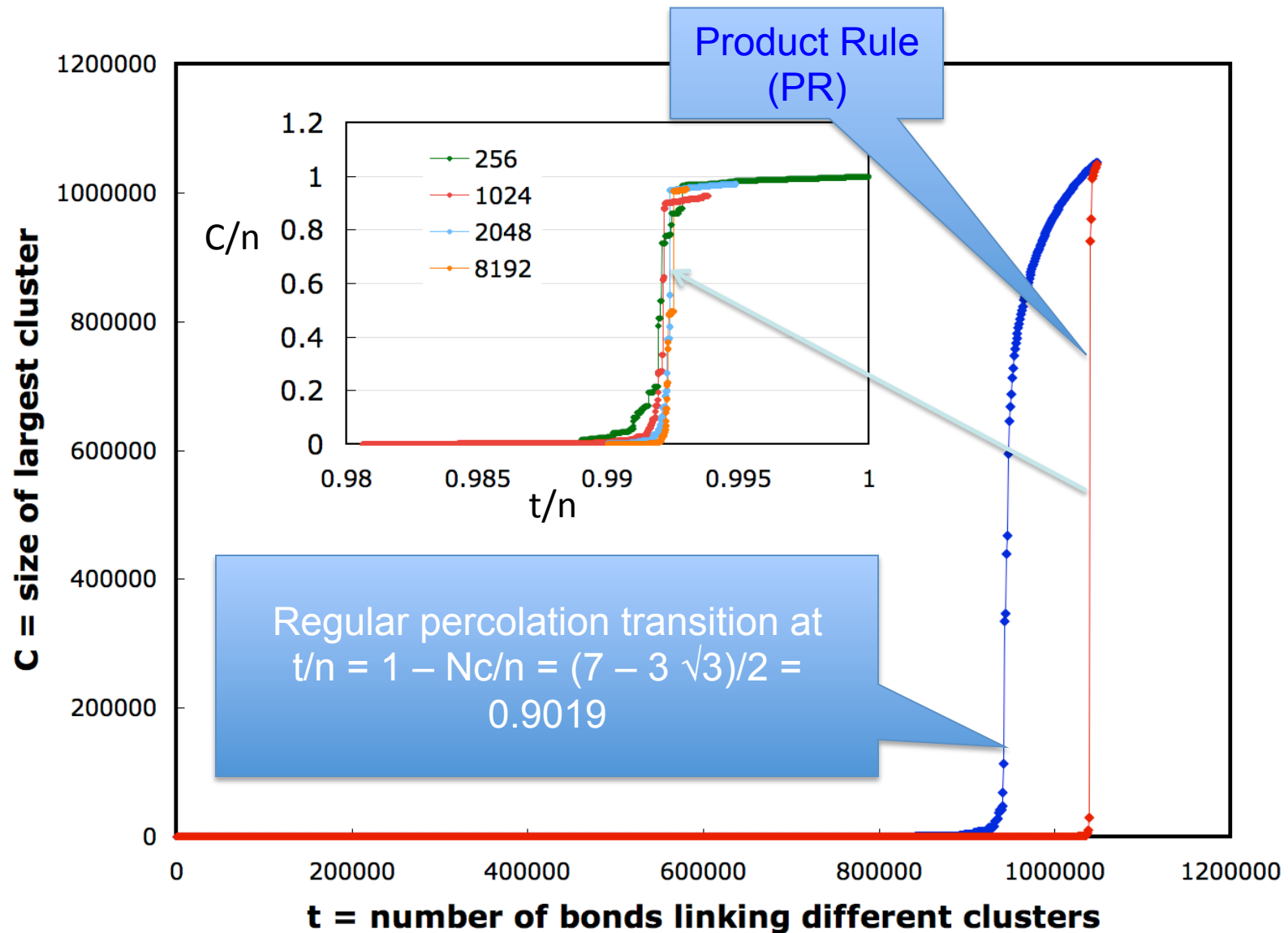


Tree form

Achlioptas processes on a regular (percolation) lattices

- Define t = time = number of bonds added to connect *distinct* clusters.
- Then, the number of clusters is $n - t$, where n is the initial number of sites, since adding additional

For lattice percolation, I find (1024x1024 lattice):



The SIR model on a square lattice

Susceptible-Infected-Recovered

With David de Souza and Tânia
Tomé.



- That is $S \rightarrow I$ with rate $(1-c)I_{\text{neighbors}}/4$
- $I \rightarrow R$ with rate c

- (I remains I for an exponentially distributed time)